

# Coupling 3D atmospheres into 1D stellar models

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# Introduction

## The 3D simulations

- Simulations of stellar atmospheres
- Constructed solving the time-dependant hydrodynamic equations of mass, momentum, and energy conservation
- Coupled to 3D radiative transfer equations to model the interaction between radiation and plasma
- No free-parameters, convection arises naturally



# Introduction

## The 3D simulations

- Computationally expensive: follow processes that occur in dynamical timescales (e.g., convection)
- Not suited for following nuclear timescales (e.g., stellar evolution)
- We want to use them to improve our 1D evolutionary calculations
- How can we couple their predictions to our simplified model of the outer stellar layers?

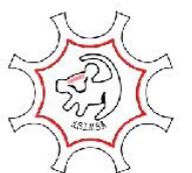


# Introduction

## Convective transport: mixing length theory

- It assumes a bubble travels a characteristic distance and then dissolves
- The mixing length parameter scales this distance
- The temperature gradient in convective instability is calculated after some geometrical assumptions and defining the mixing length parameter

$$\ell = \alpha_{\text{mlt}} H_P$$



# Introduction

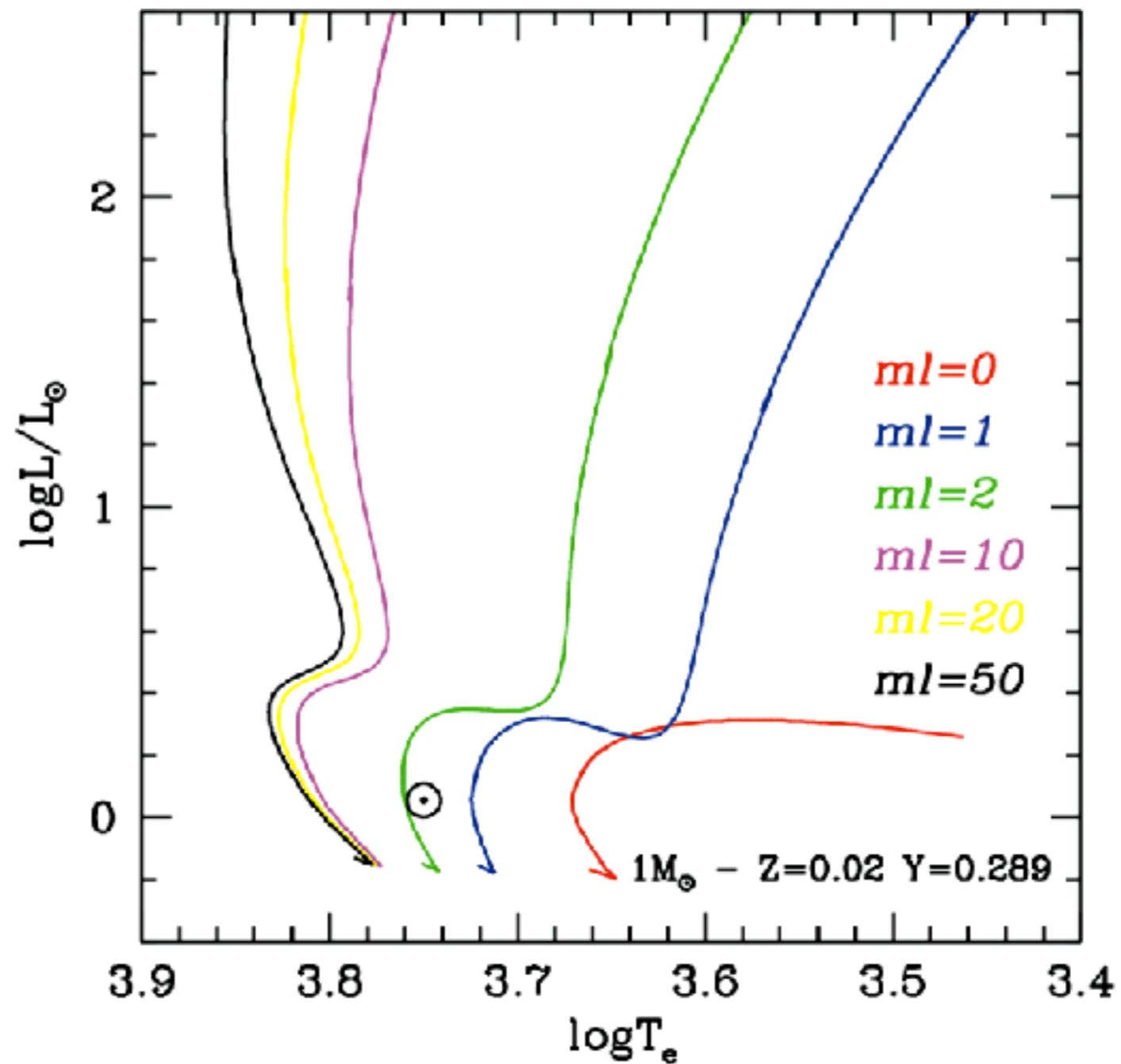
## Convective transport: the Sun

- The mixing length parameter is normally calibrated to reproduce solar properties
- Standard Solar Model (SSM): evolve a fully homogeneous  $1 M_{\odot}$  model from the pre-MS to solar age
- SSM must match solar radius, luminosity, and surface metals-to-hydrogen ratio at the solar age
- Three adjustable parameters: initial composition and mixing-length parameter



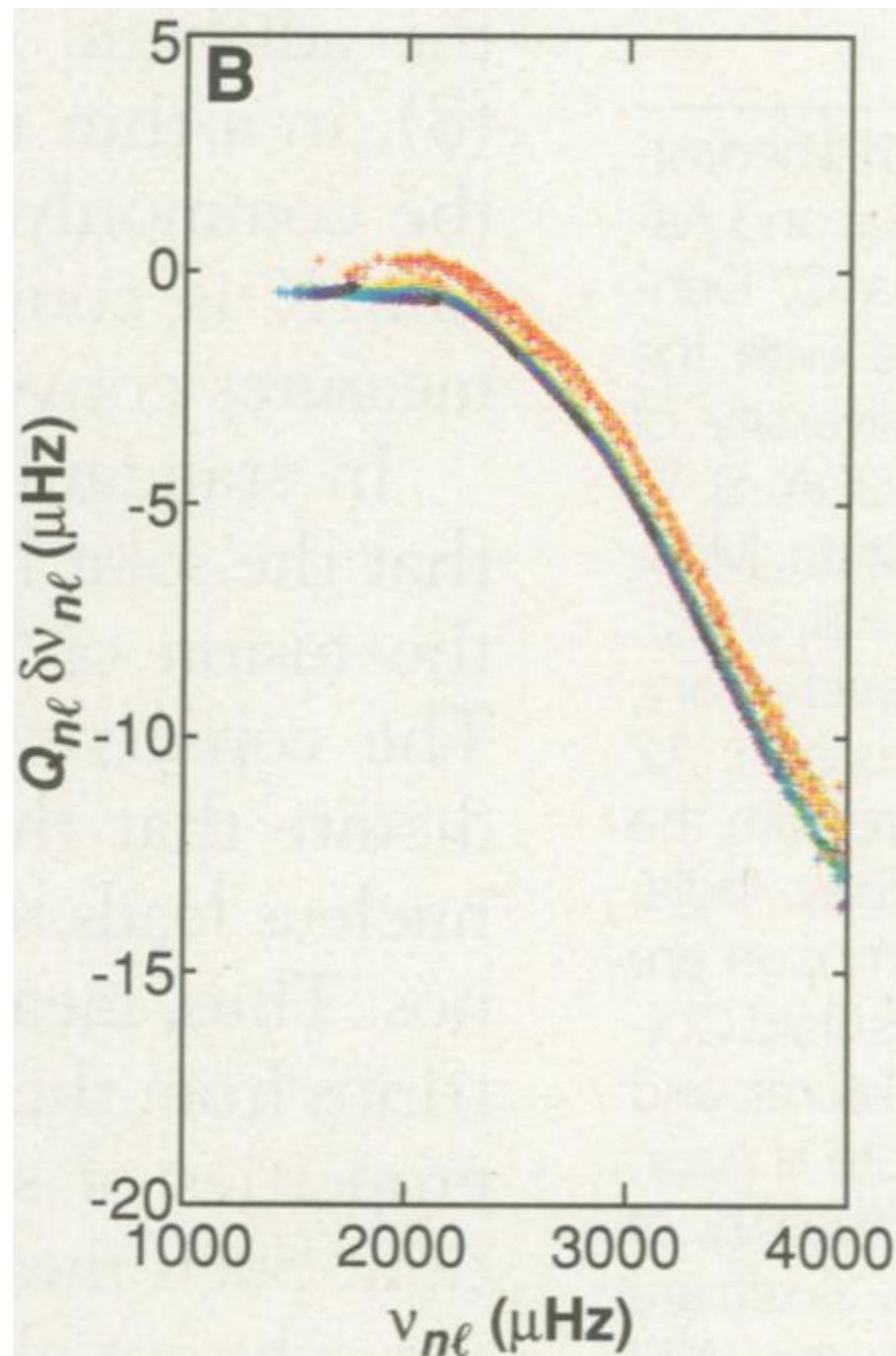
# Introduction

## The temperature scale



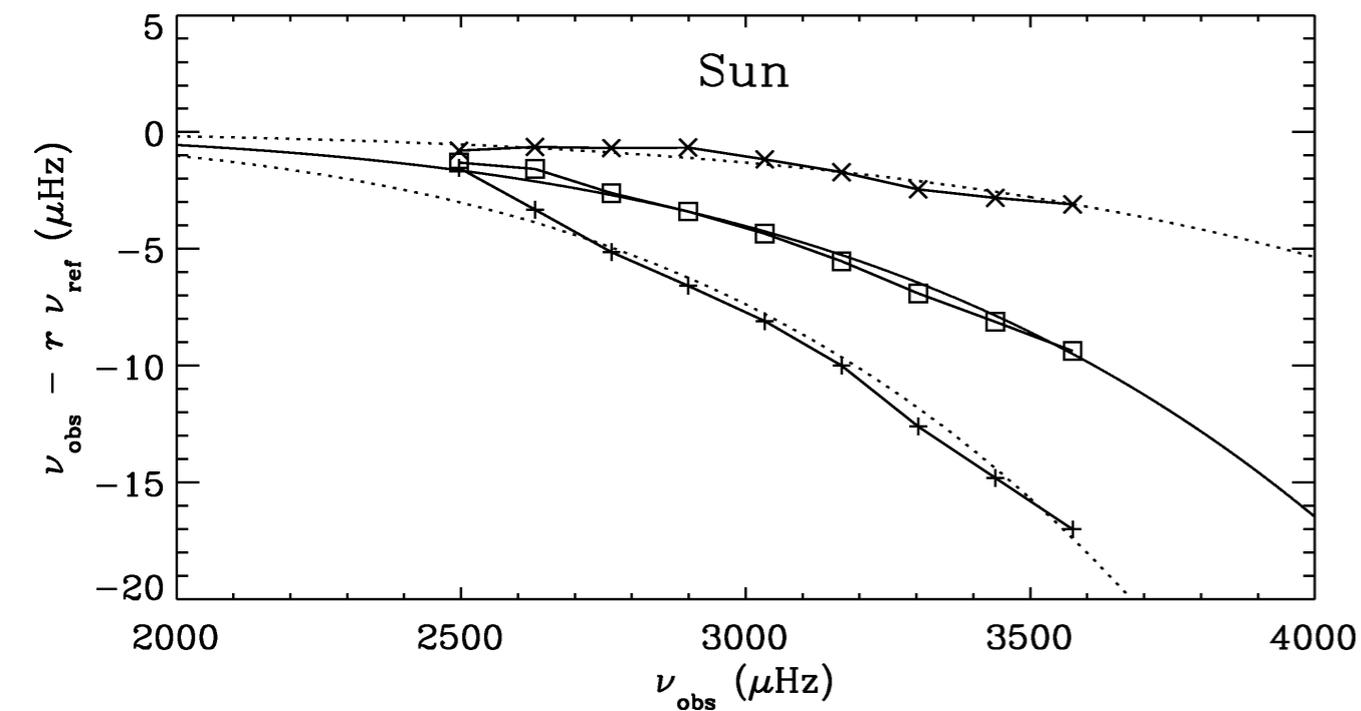
# Introduction

## The surface effect

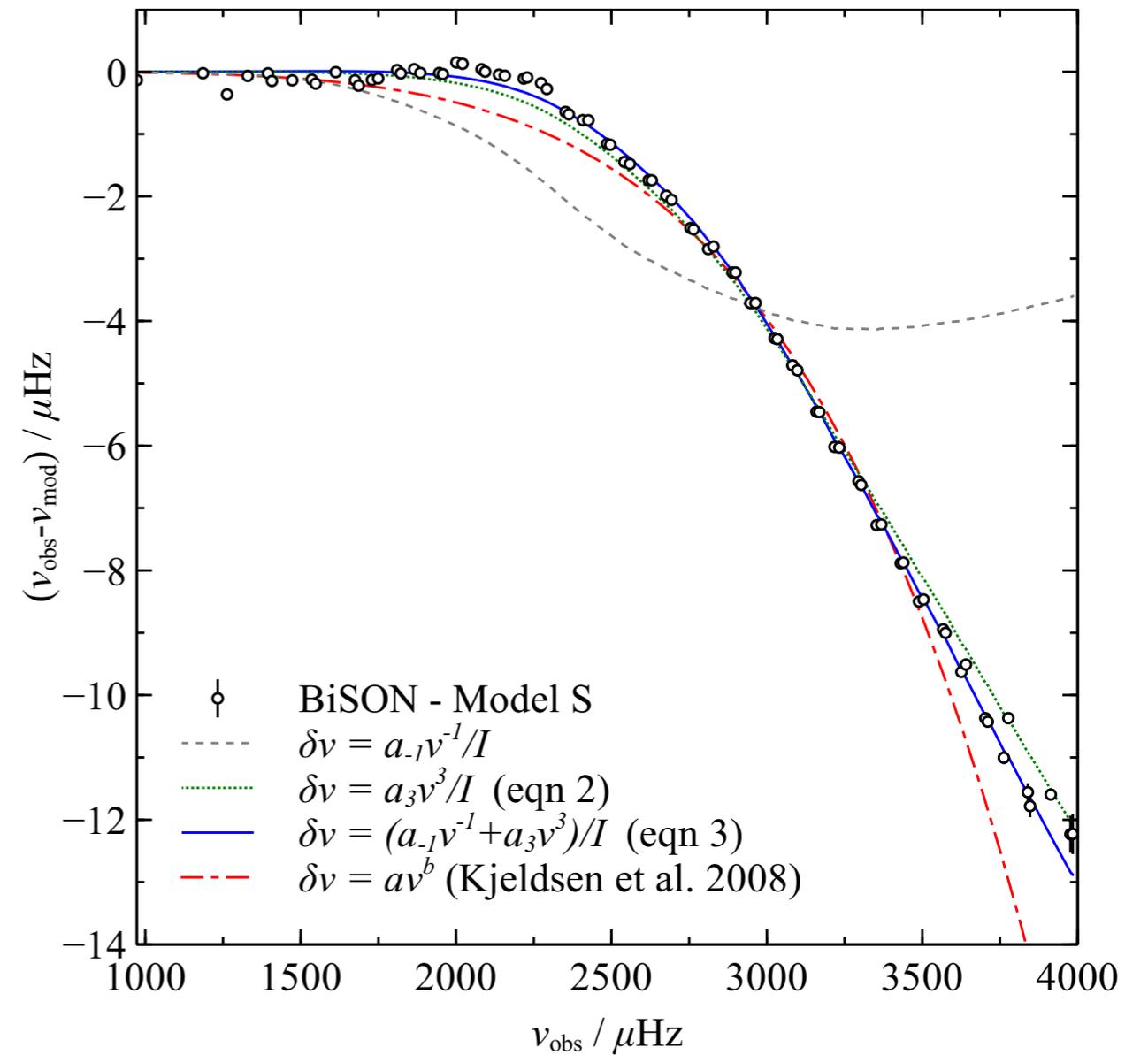


# Introduction

## The surface effect



Kjeldsen et al. 2008

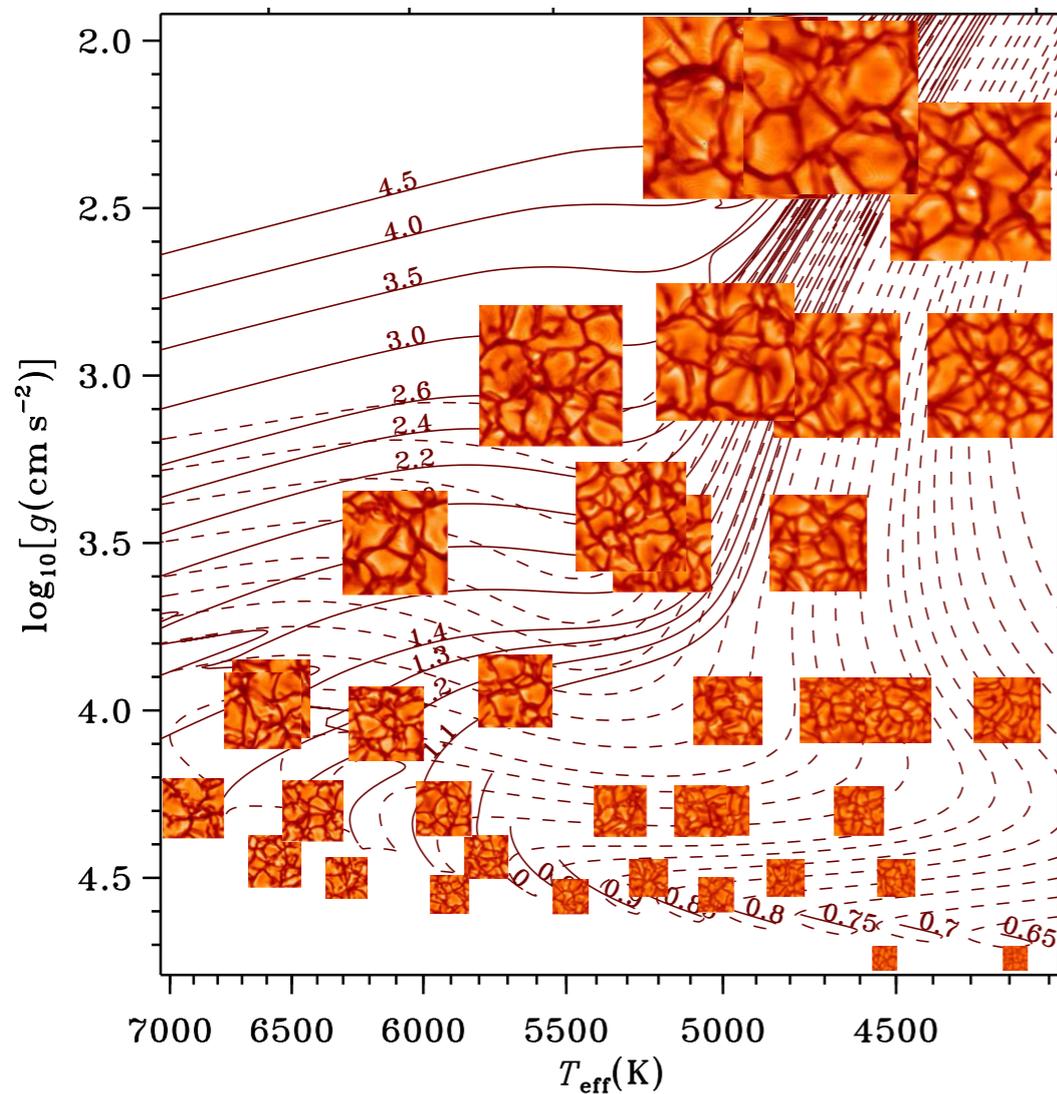


Ball & Gizon 2014

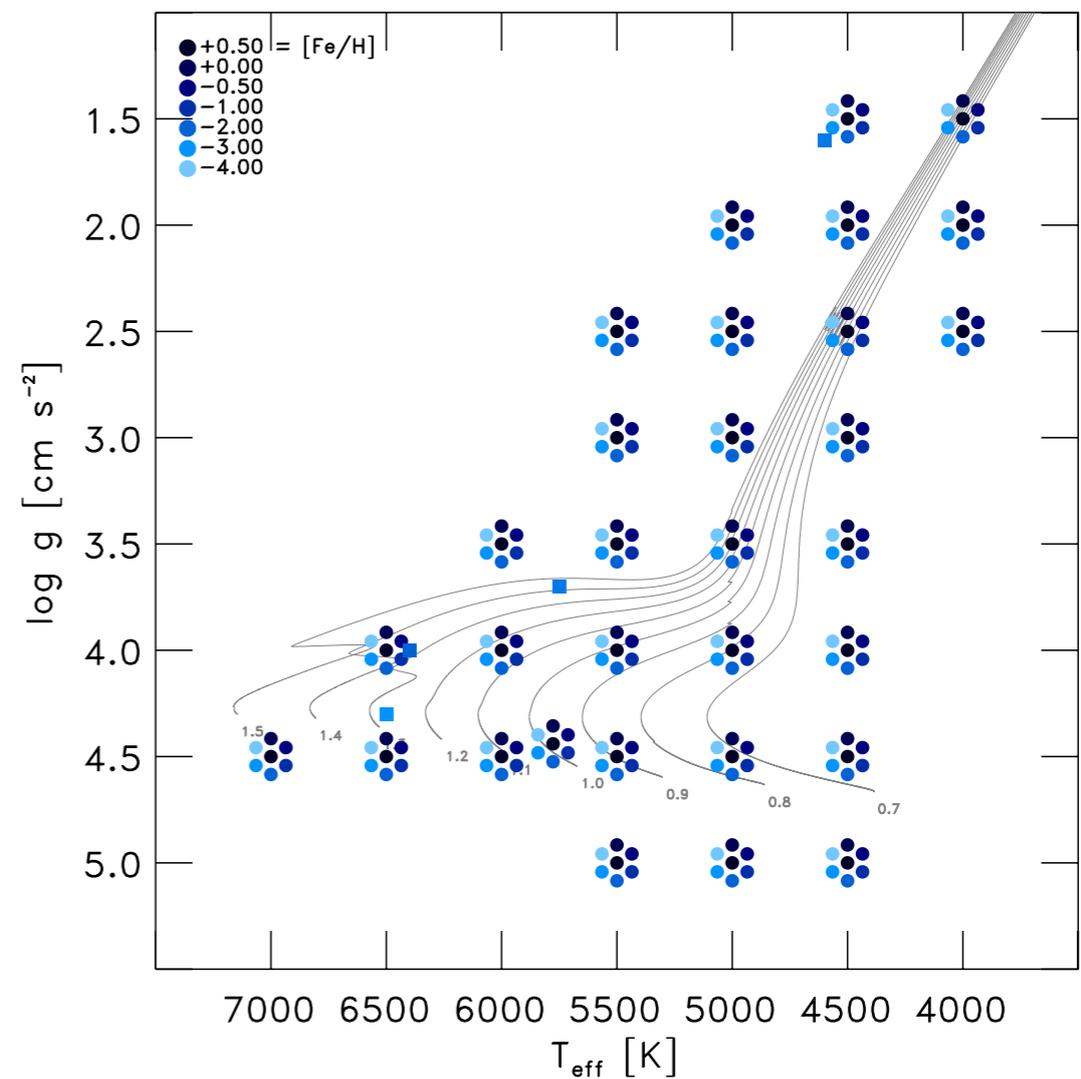


# Grids of 3D simulations

## Examples: what is available



Trampedach et al. 2014

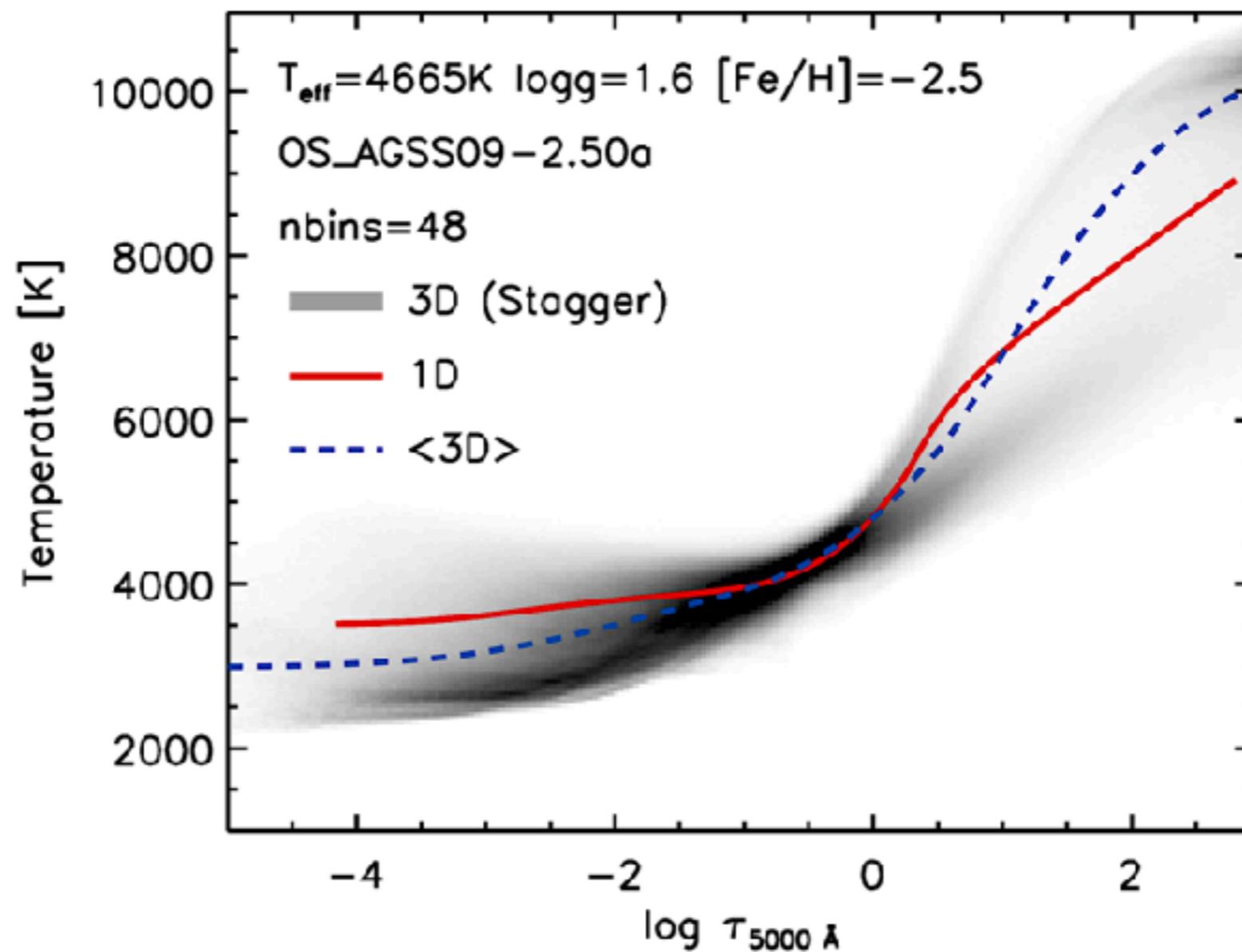


Magic et al. 2013



# Grids of 3D simulations

## Mean stratifications



# Coupling 3D to 1D

## A rapidly developing field

- Use mean 3D stratifications to calibrate free parameters (mixing length)
- Use boundary conditions and  $T$ - $\tau$  relations from the 3D simulations
- Use patched models for specific simulations (no time evolution)
- The stellar models of the future: on-the-fly patching of 3D mean structures



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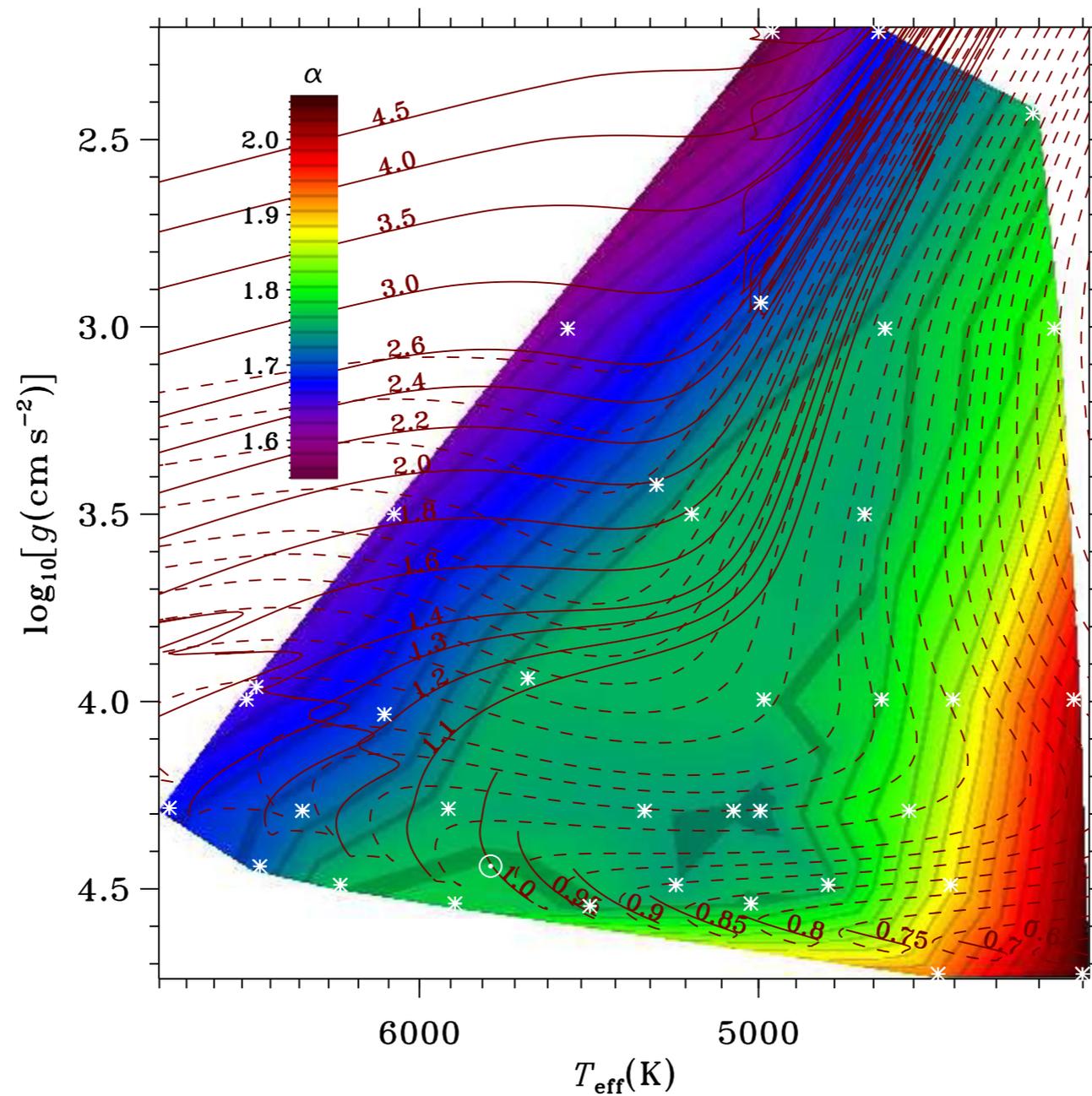
## Calibrating the mixing length

- Produce 1D envelope structures with as similar input physics as the simulations as possible
- Vary the mixing length in the 1D structure to match thermodynamical quantities at the bottom of the simulation (e.g., entropy, temperature)
- Result: temperature, gravity, and metallicity dependant mixing-length parameter



# Coupling 3D to 1D

## Calibrating the mixing length



# Coupling 3D to 1D

## Calibrating the mixing length

### Appendix B: Functional fits

Similar to Ludwig et al. (1999), we performed functional fits of the mixing length parameters and the mass mixing length parameter with the  $T_{\text{eff}}$  and  $\log g$  for the different metallicities individually. We transformed the stellar parameters with  $x = (T_{\text{eff}} - 5777)/1000$  and  $y = \log g - 4.44$ , and fitted the values with a least-squares minimization method for the functional basis

$$f(x, y) = a_0 + (a_1 + (a_3 + a_5x + a_6y)x + a_4y)x + a_2y. \quad (\text{B.1})$$

The resulting coefficients,  $a_i$ , are listed in Table B.1.

**Table B.1.** Coefficients  $a_i$  of the linear function  $f$  (Eq. (B.1)) for  $\alpha_{\text{MLT}}(s_{\text{bot}})$ ,  $\alpha_{\text{MLT}}(\Delta s)$ , and  $\alpha_{\text{m}}$  for different metallicities.

Value	[Fe/H]	$a_0$	$a_1$	$a_2$	$a_3$	$a_4$	$a_5$	$a_6$	rms $\Delta$	max $\Delta$
$\alpha_{\text{MLT}}(s_{\text{bot}})$	+0.5	1.973739	-0.134290	0.163201	0.032132	0.046759	-0.025605	0.052871	0.022	0.040
	+0.0	1.976078	-0.110071	0.175605	0.003978	0.103336	-0.058691	0.080557	0.017	0.038
	-0.5	1.956357	-0.133645	0.133825	0.027491	0.049125	-0.048045	0.057956	0.027	0.042
	-1.0	1.969945	-0.143710	0.149004	0.001154	0.052837	-0.033471	0.037823	0.020	0.058
	-2.0	2.010997	0.012308	0.160894	-0.041272	0.180486	-0.059577	0.074409	0.033	0.067
	-3.0	2.133974	0.053307	0.222283	-0.192920	0.225412	-0.064937	0.027230	0.066	0.149
$\alpha_{\text{MLT}}(\Delta s)$	+0.5	2.060065	-0.075697	0.183750	0.018061	0.160931	-0.110880	0.164789	0.063	0.091
	+0.0	2.077069	-0.079283	0.153376	0.041062	0.098795	-0.108972	0.137377	0.075	0.139
	-0.5	2.080653	-0.117156	0.139250	0.105874	0.063015	-0.104596	0.143233	0.095	0.206
	-1.0	2.131896	-0.135578	0.195694	0.039771	0.109232	-0.074565	0.110530	0.054	0.096
	-2.0	2.229049	-0.068633	0.248141	-0.043729	0.229523	-0.088846	0.112805	0.056	0.136
	-3.0	2.324527	-0.011662	0.293515	-0.171136	0.305021	-0.112595	0.077837	0.109	0.248



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# Coupling 3D to 1D

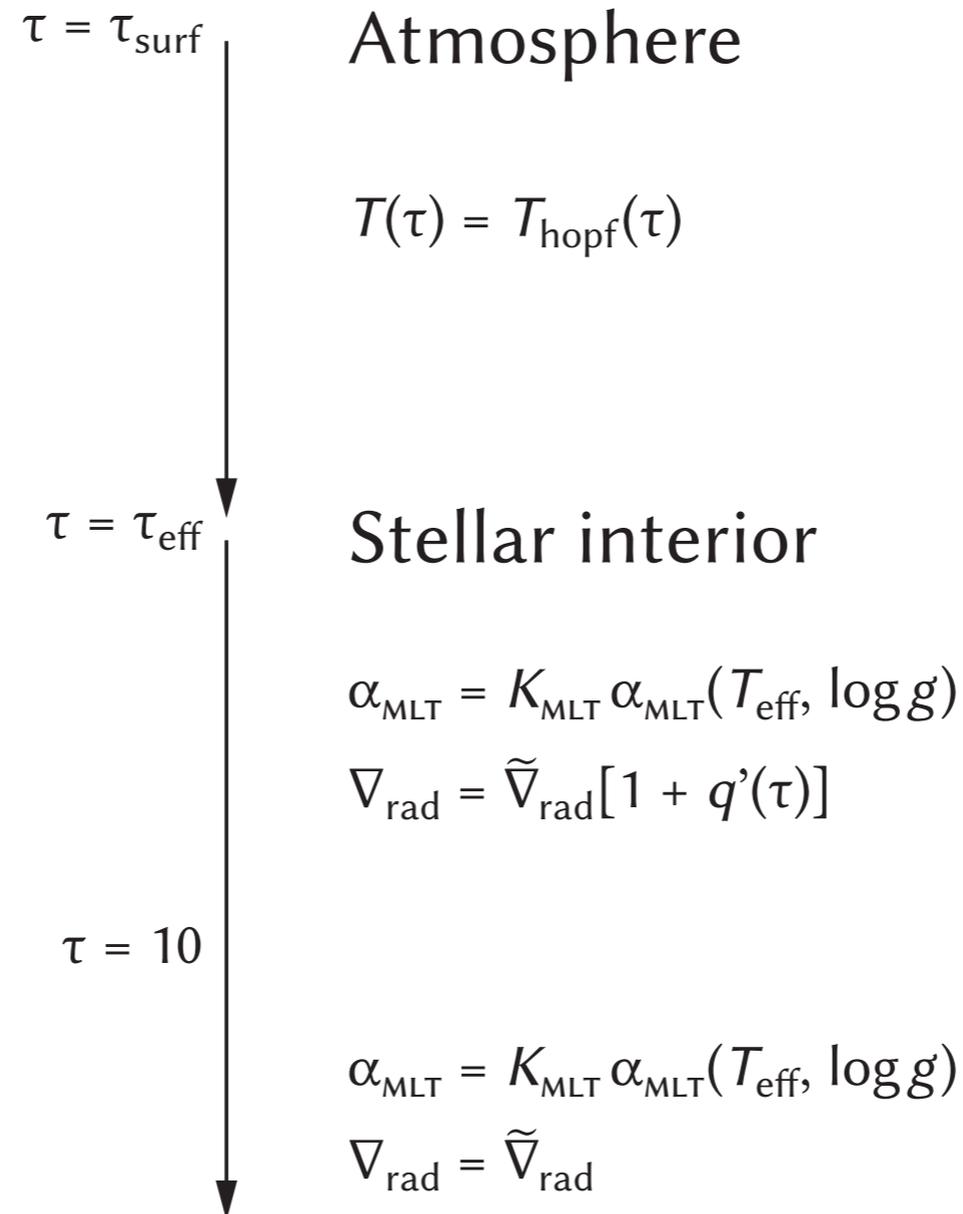
## The $T$ - $\tau$ relations

- From the same calibration to extract the mixing-length, one can obtain the average temperature stratification
- This is given in terms of a generalised hopf function, and requires a change in the boundary condition
- Can be consistently implemented in 1D calculations together with the variable mixing-length



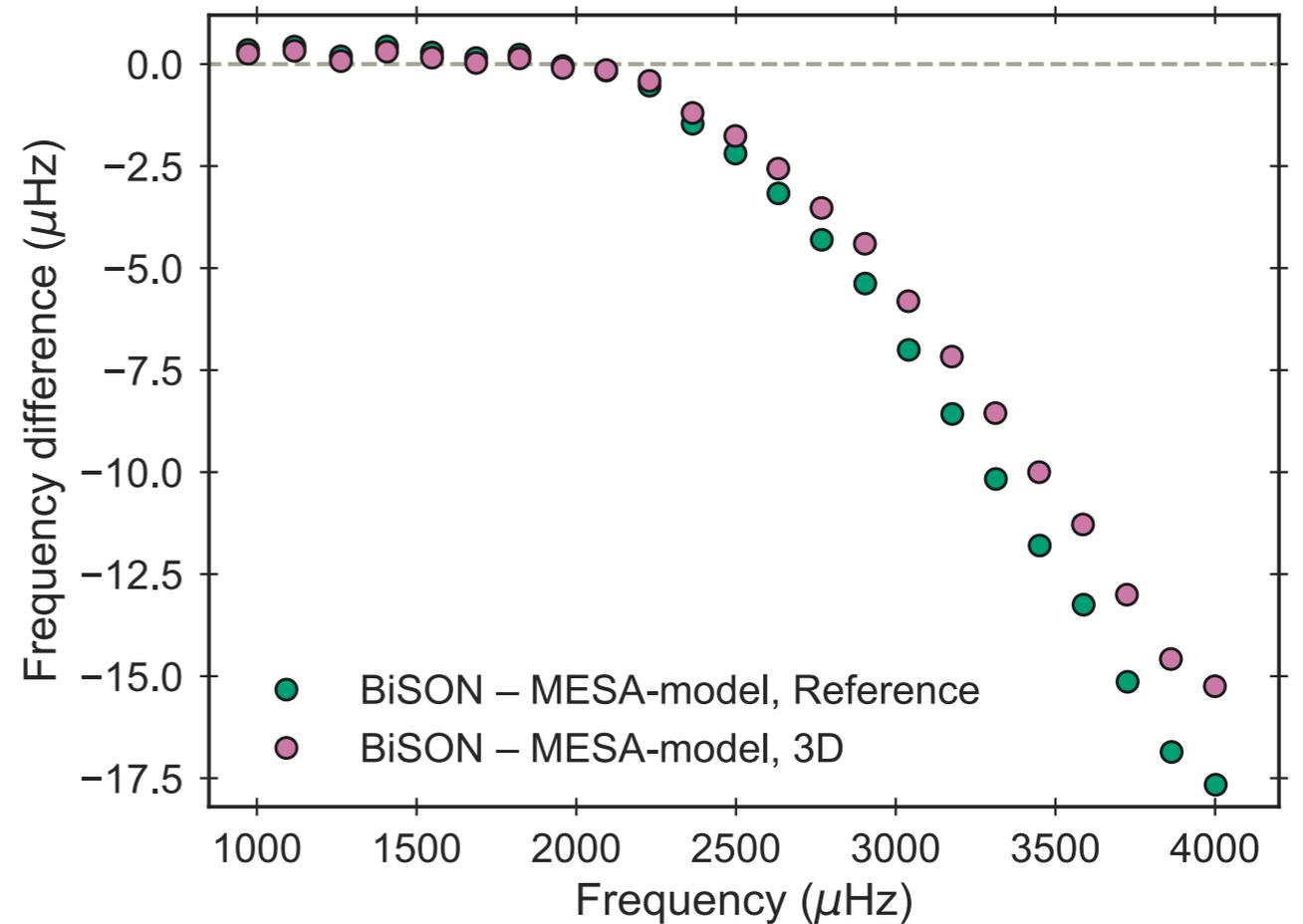
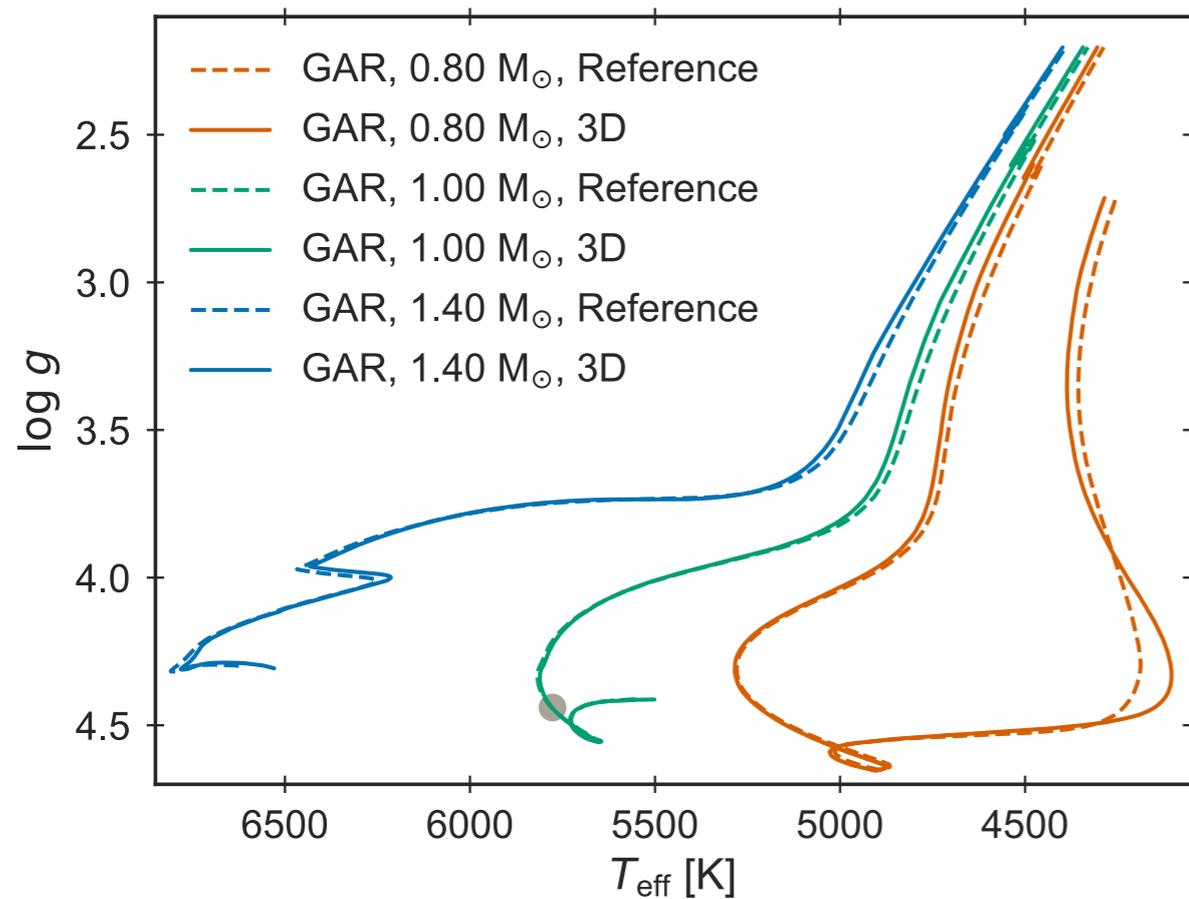
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## The $T$ - $\tau$ relations



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## The $T$ - $\tau$ relations



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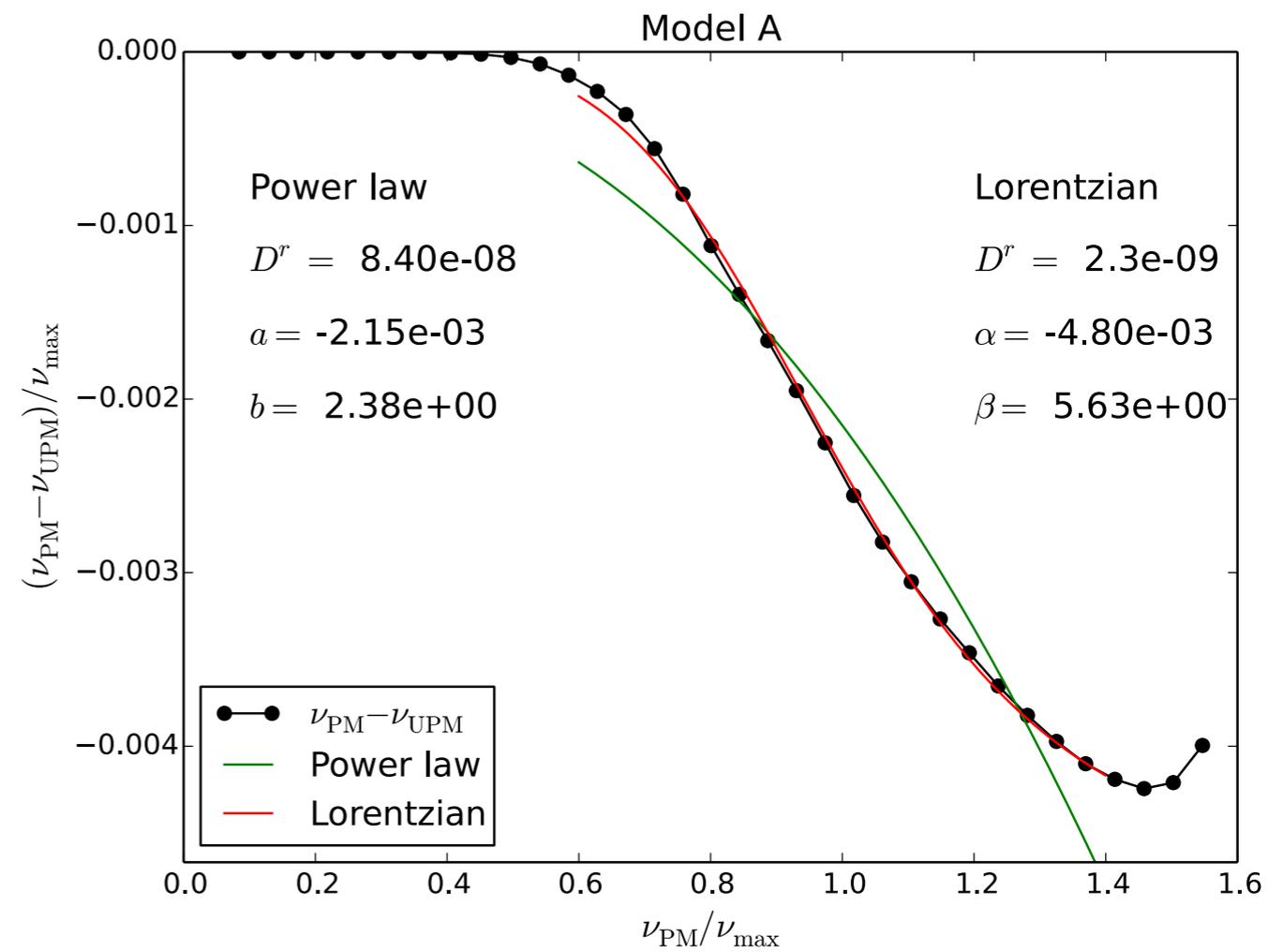
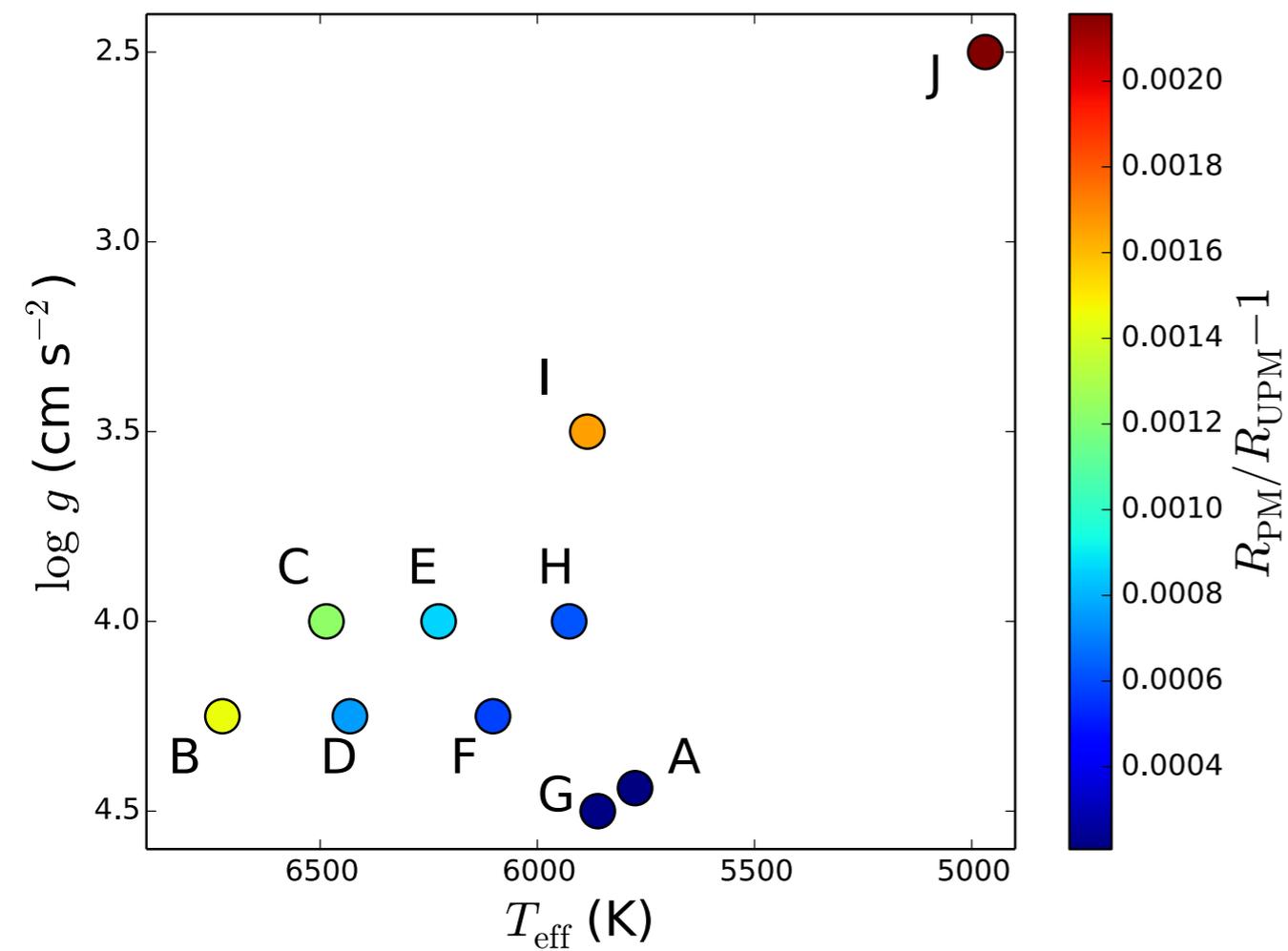
## Patched models

- Compute a 1D structure that matches the simulation's  $T_{\text{eff}}$  and  $\log(g)$  modifying mass and age
- Fit a quantity at the bottom of the simulation (e.g., pressure or temperature) varying the mixing length
- Peel-off outer layers and use the mean 3D stratification for temperature, pressure, density, etc.



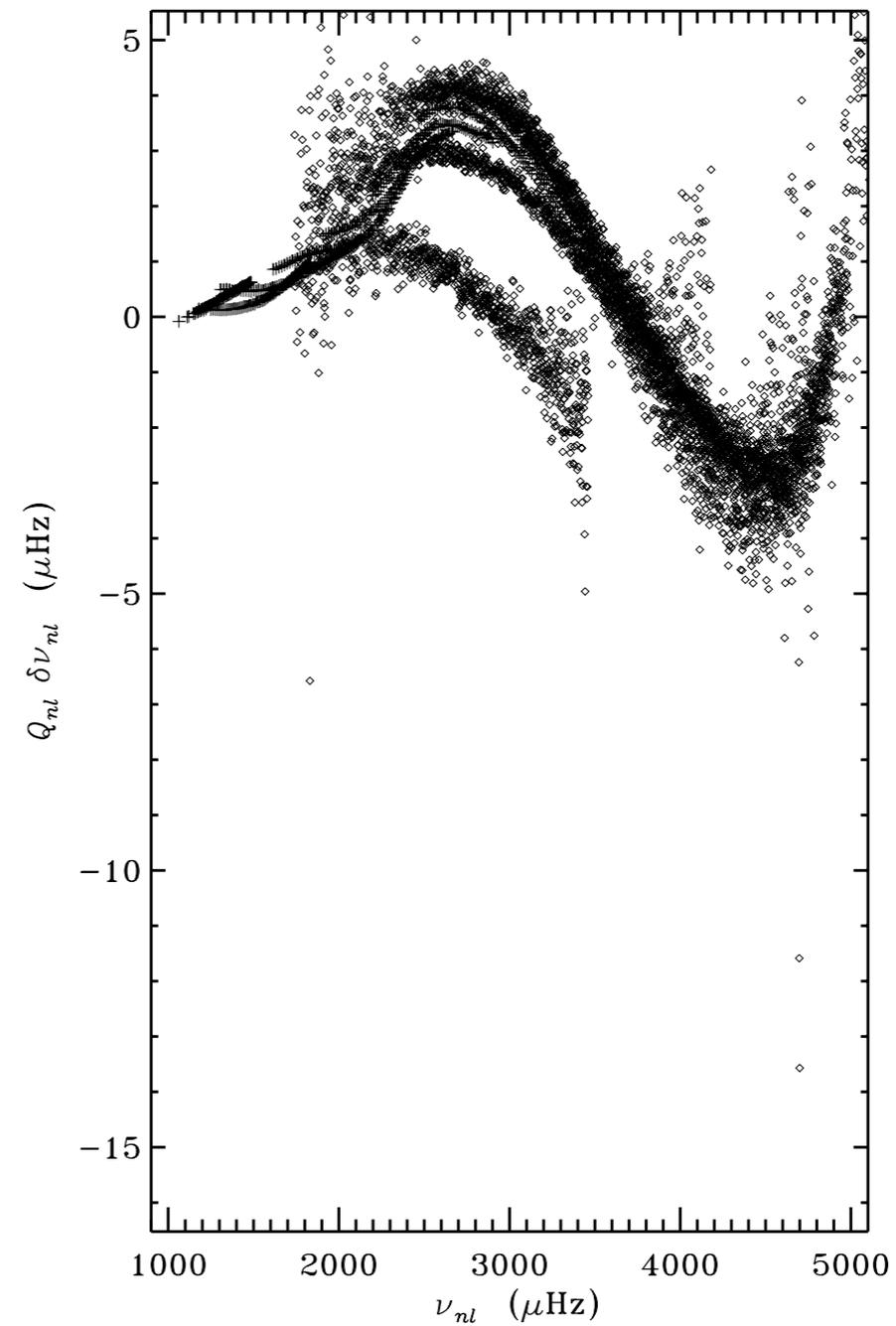
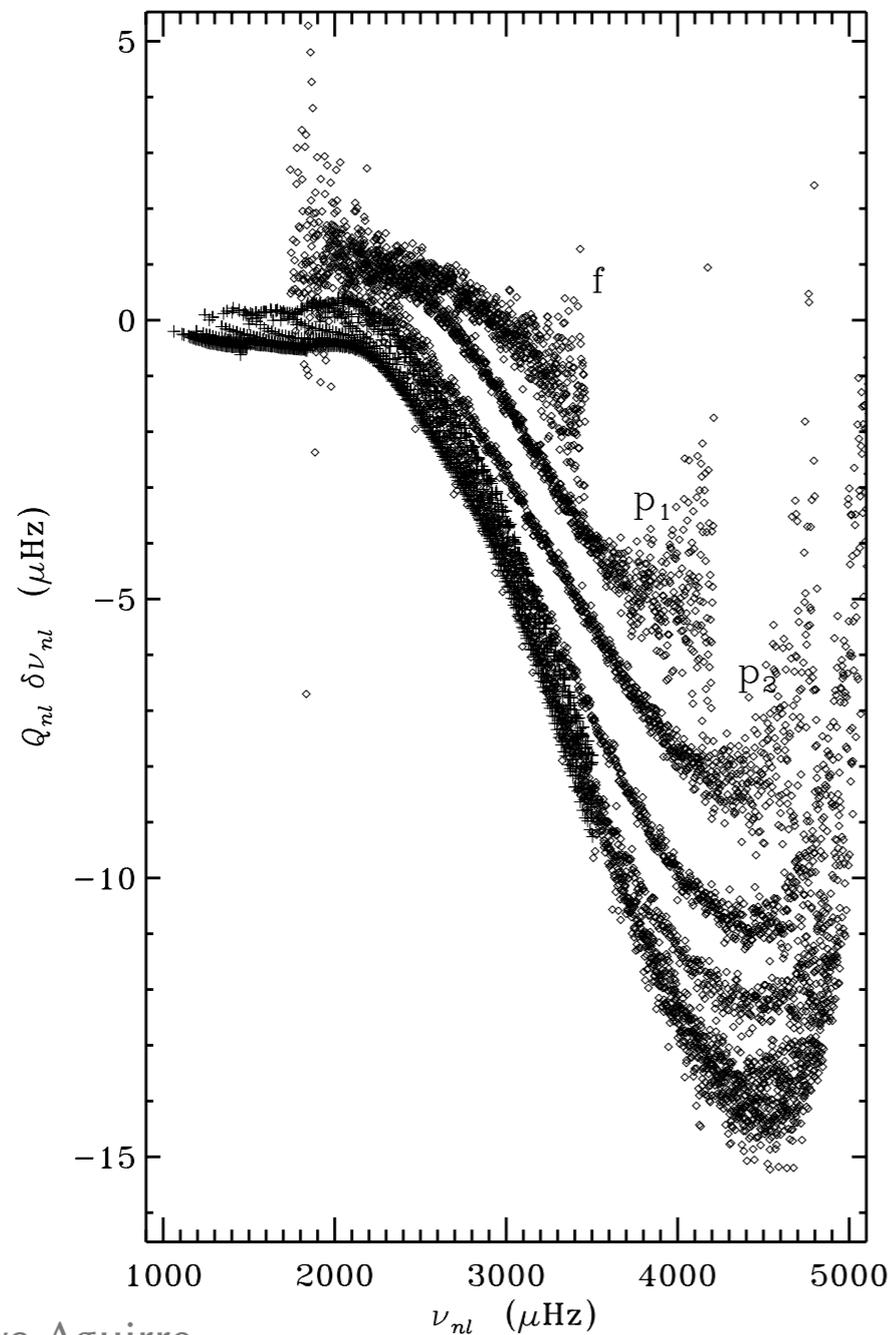
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## Patched models



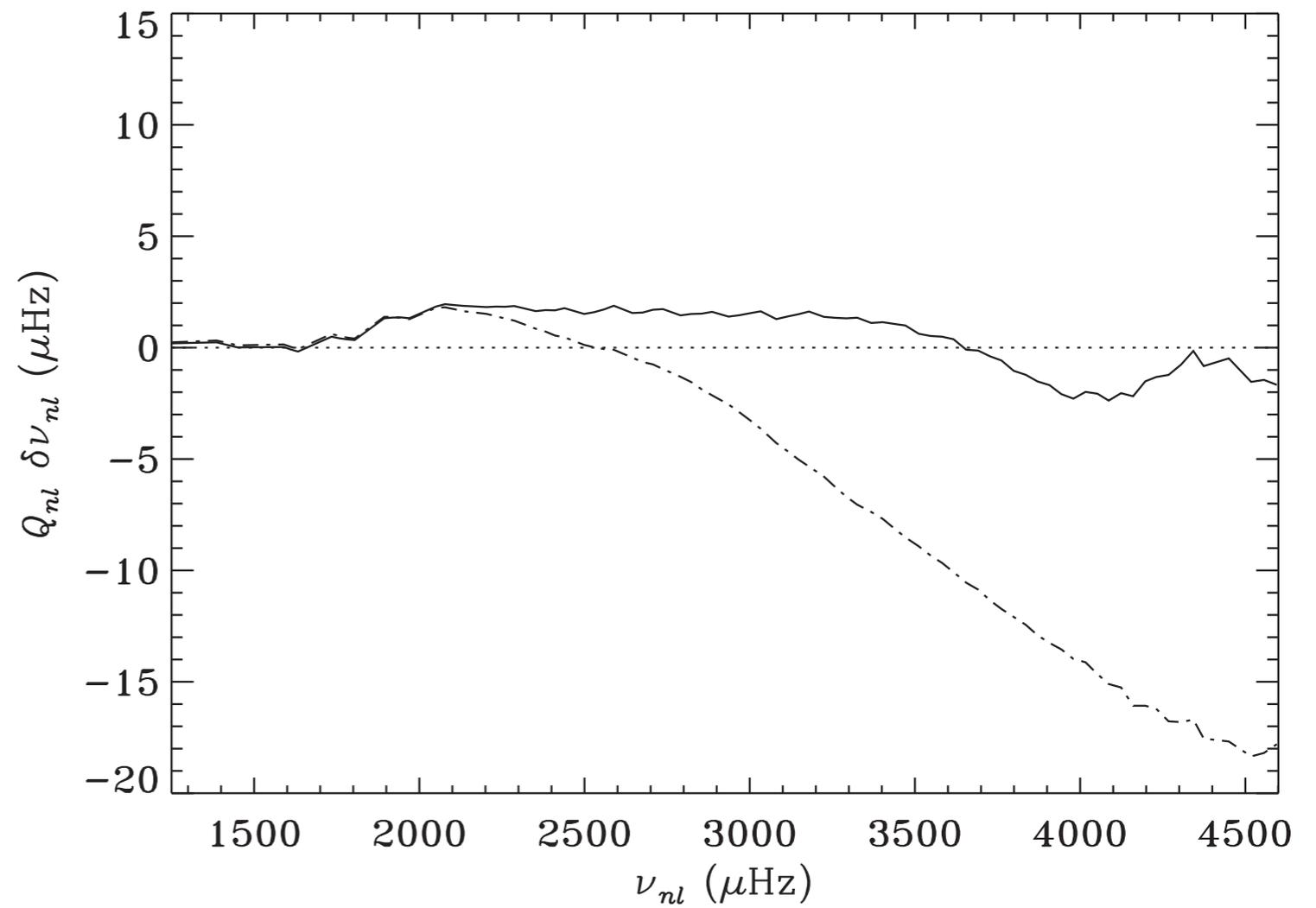
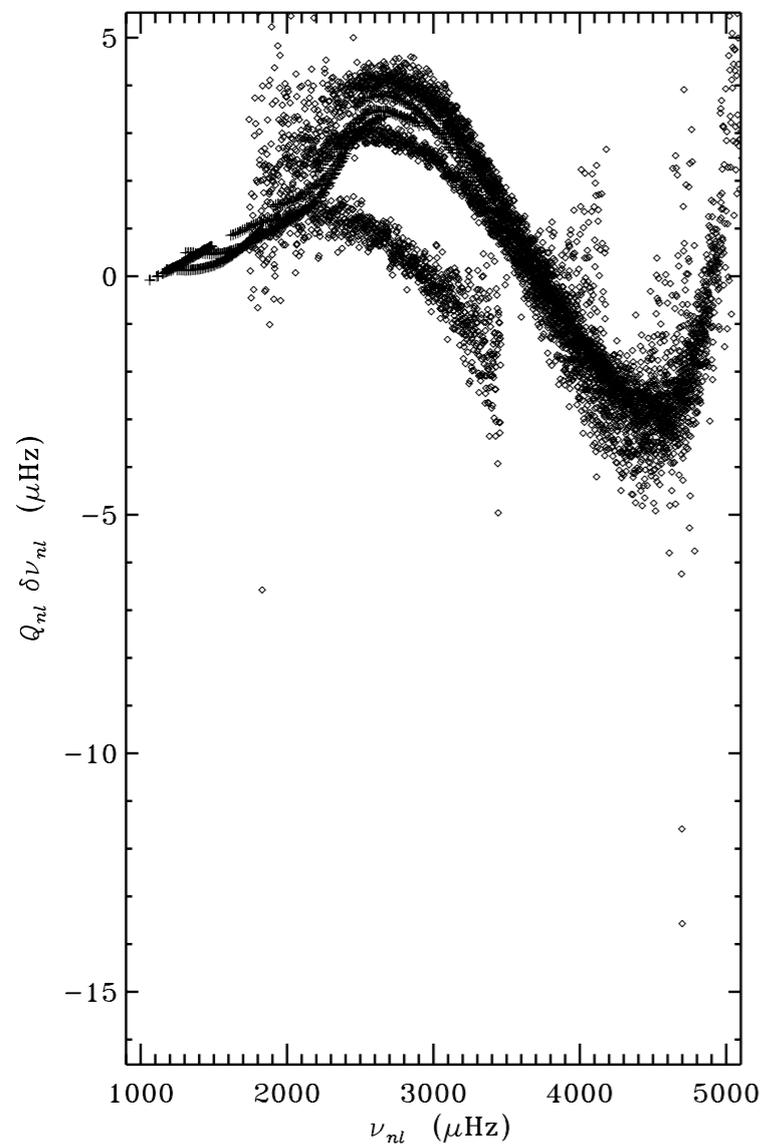
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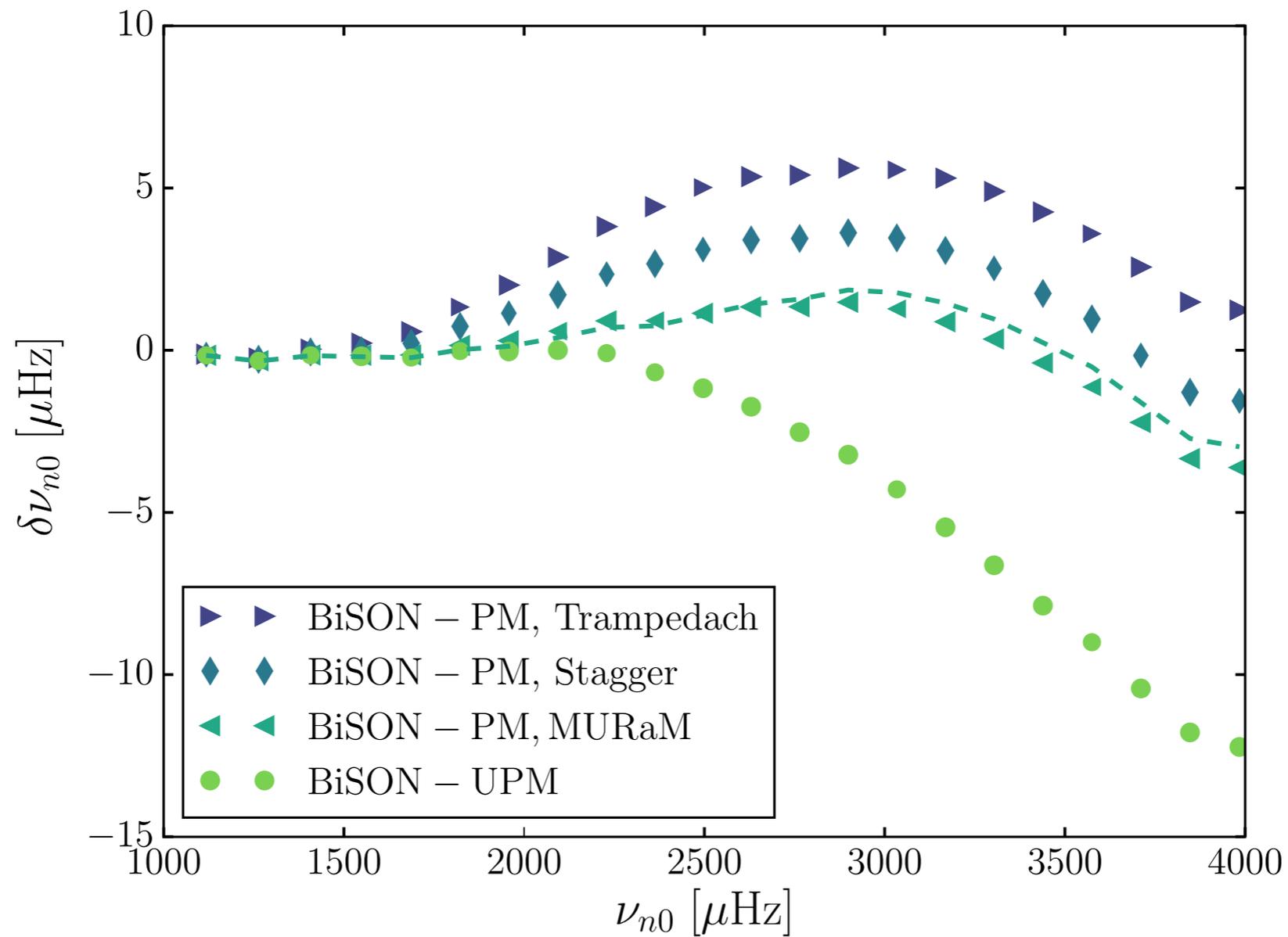


Houdek et al. 2017



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## Patched models

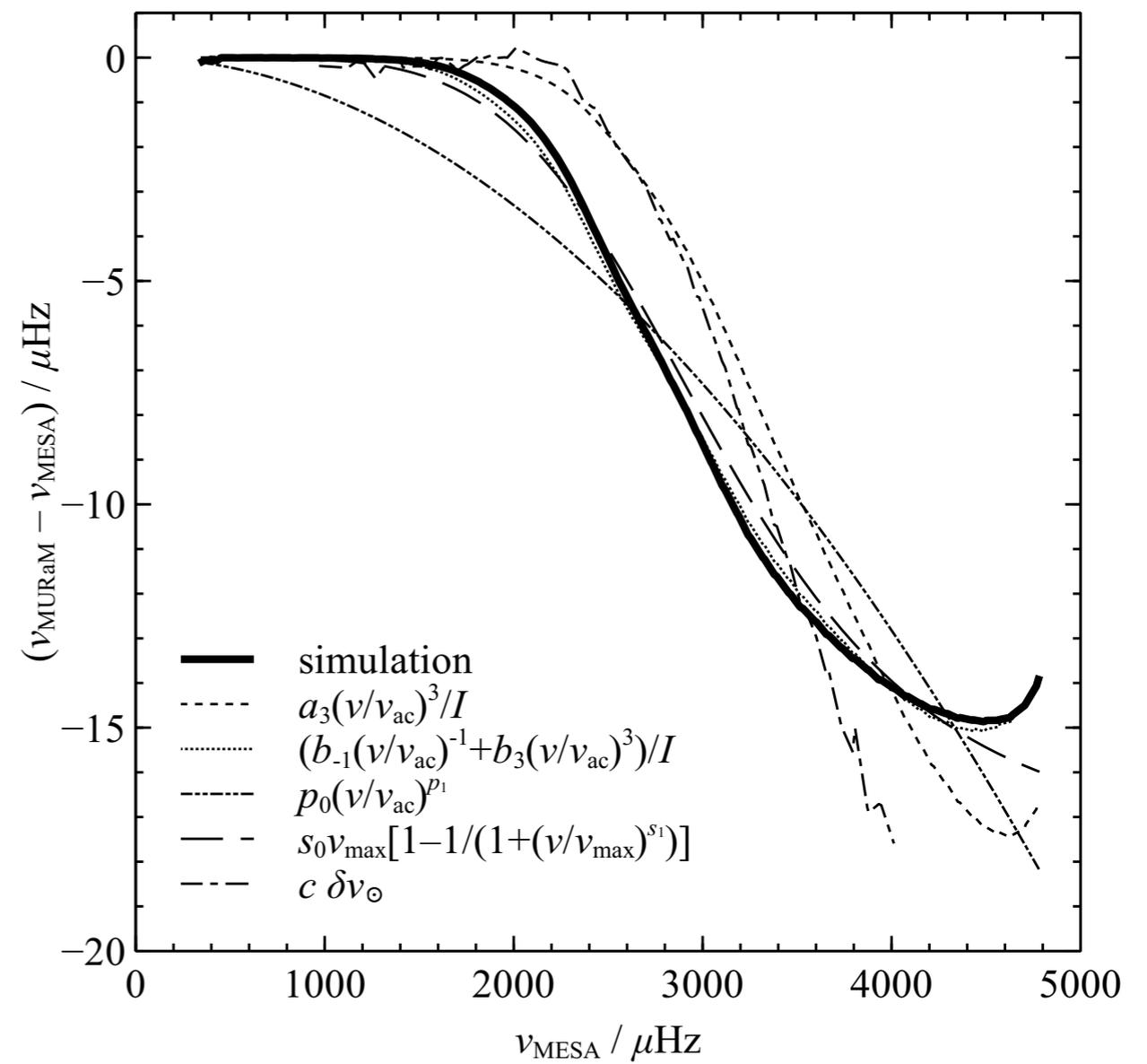
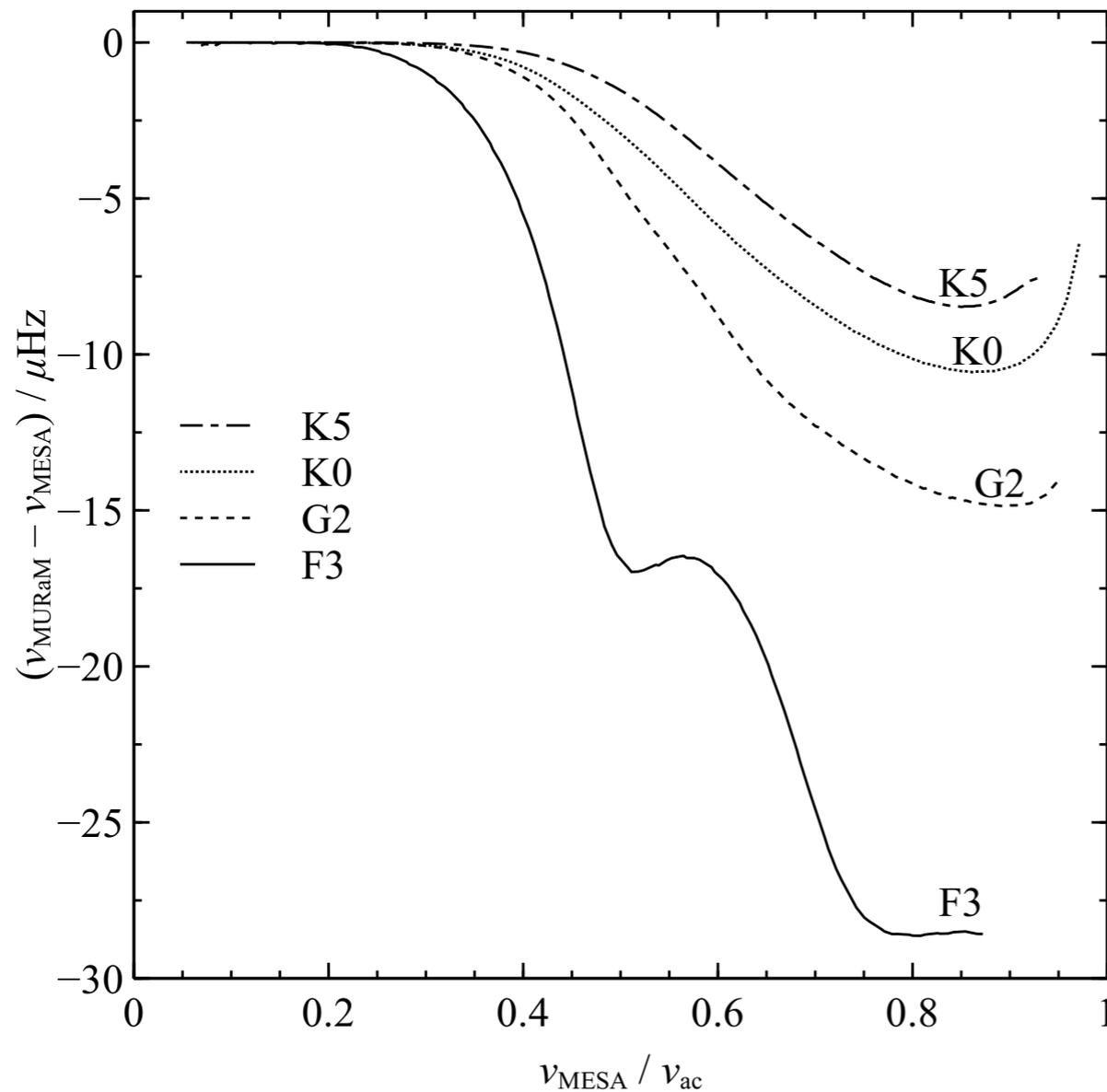


Jørgensen et al. 2017



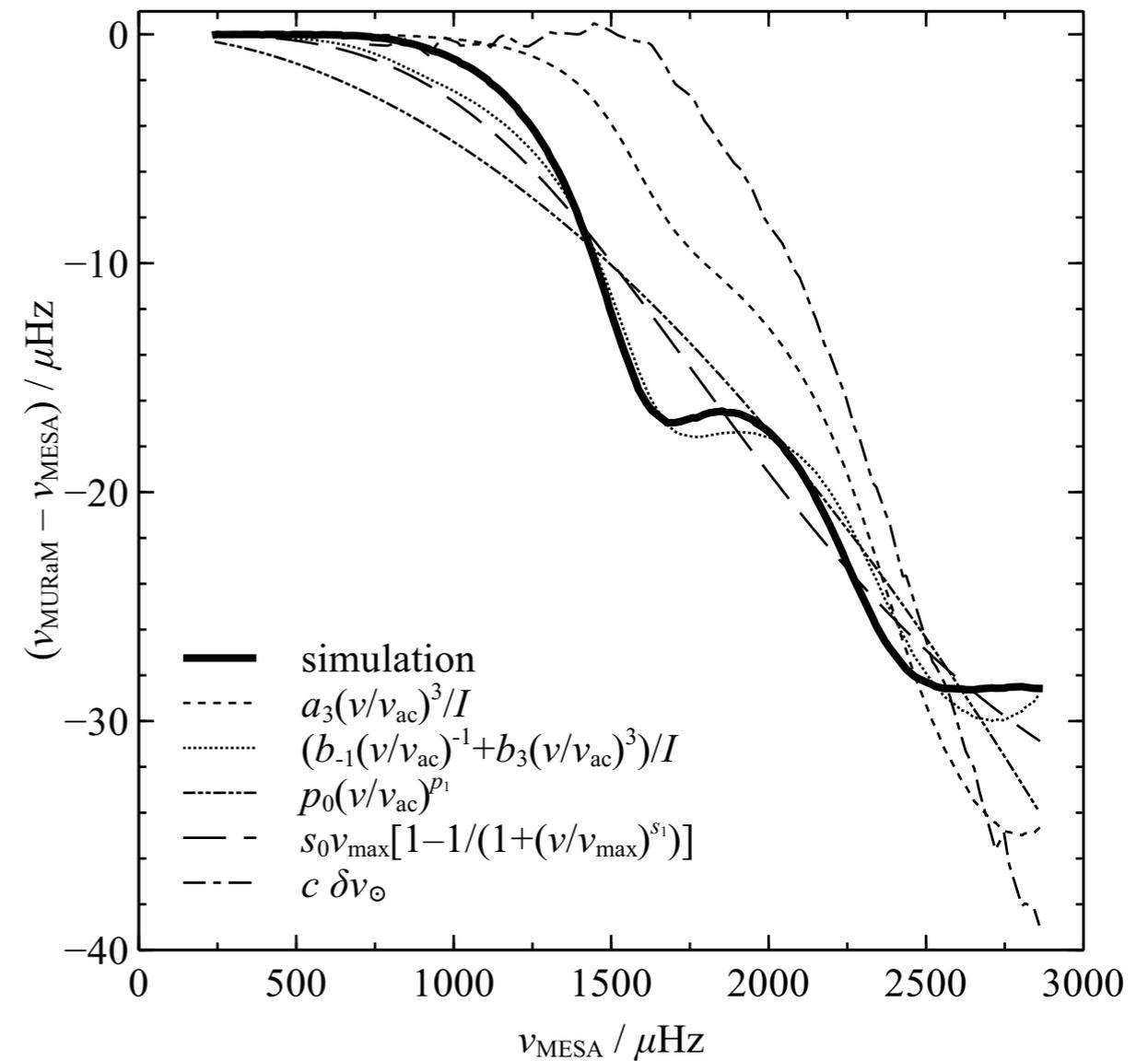
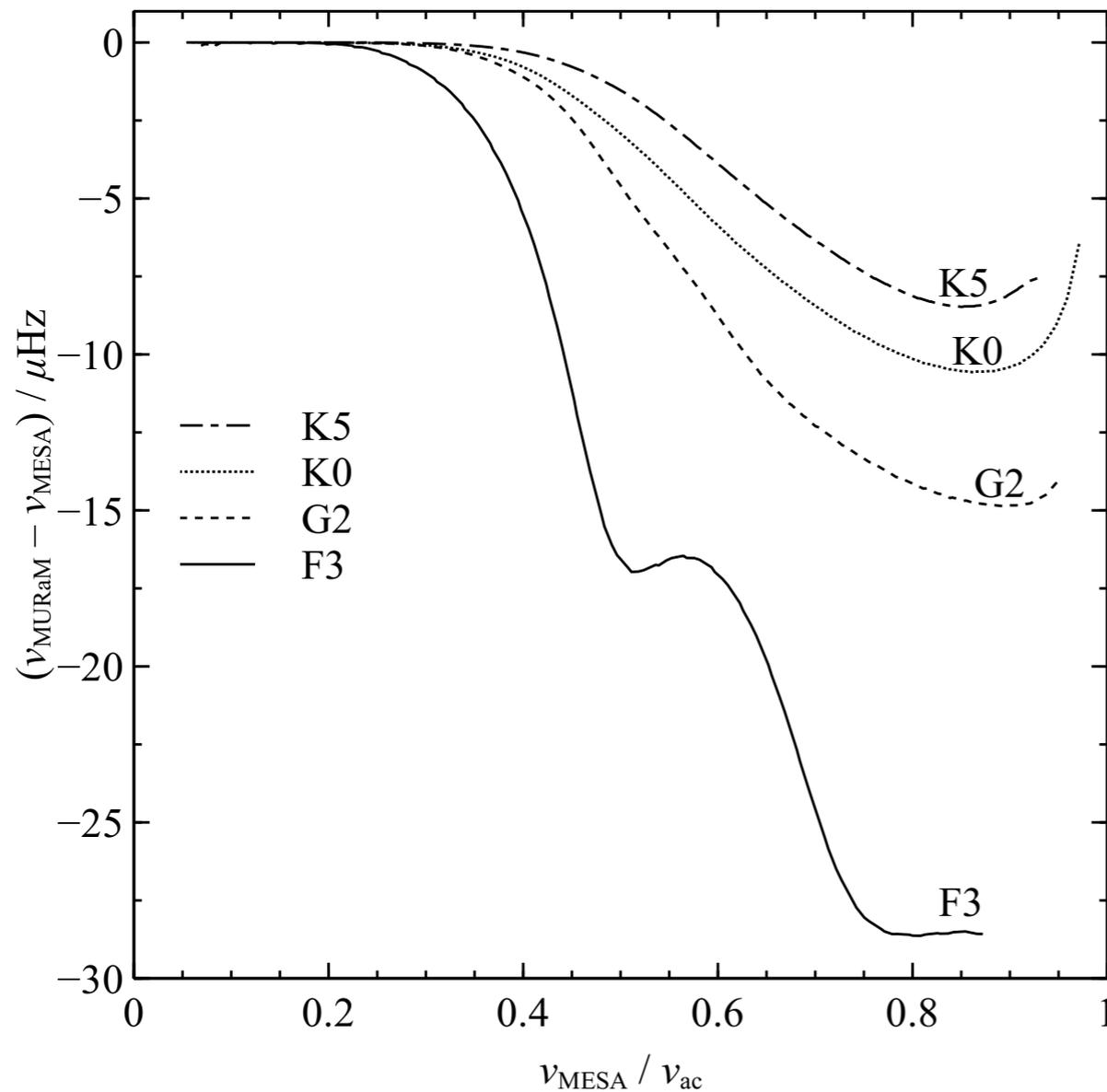
# Coupling 3D to 1D

## Patched models: results



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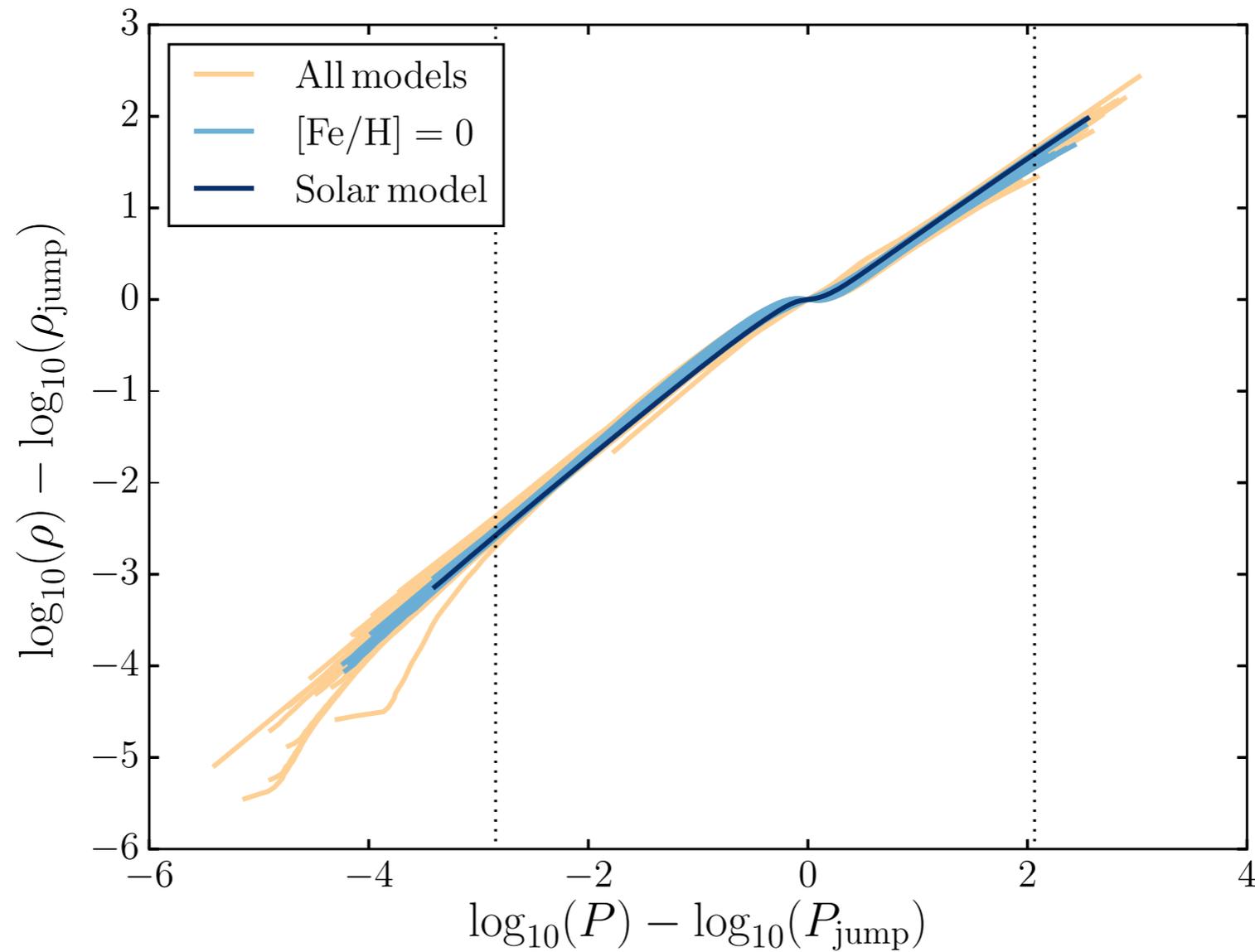
## Interpolation

- To use 3D averages on the fly, we need them at any given point in the  $T_{\text{eff}}/\log(g)$  plane
- Is this feasible? Can we safely interpolate across 3D stratifications?
- Yes, as  $\log(\rho)$  as a function of  $\log(P)$  looks similar across the 3D grid.
- A jump in density occurs close to the surface, corresponding to a local minima in  $d\log(\rho)/d\log(P)$



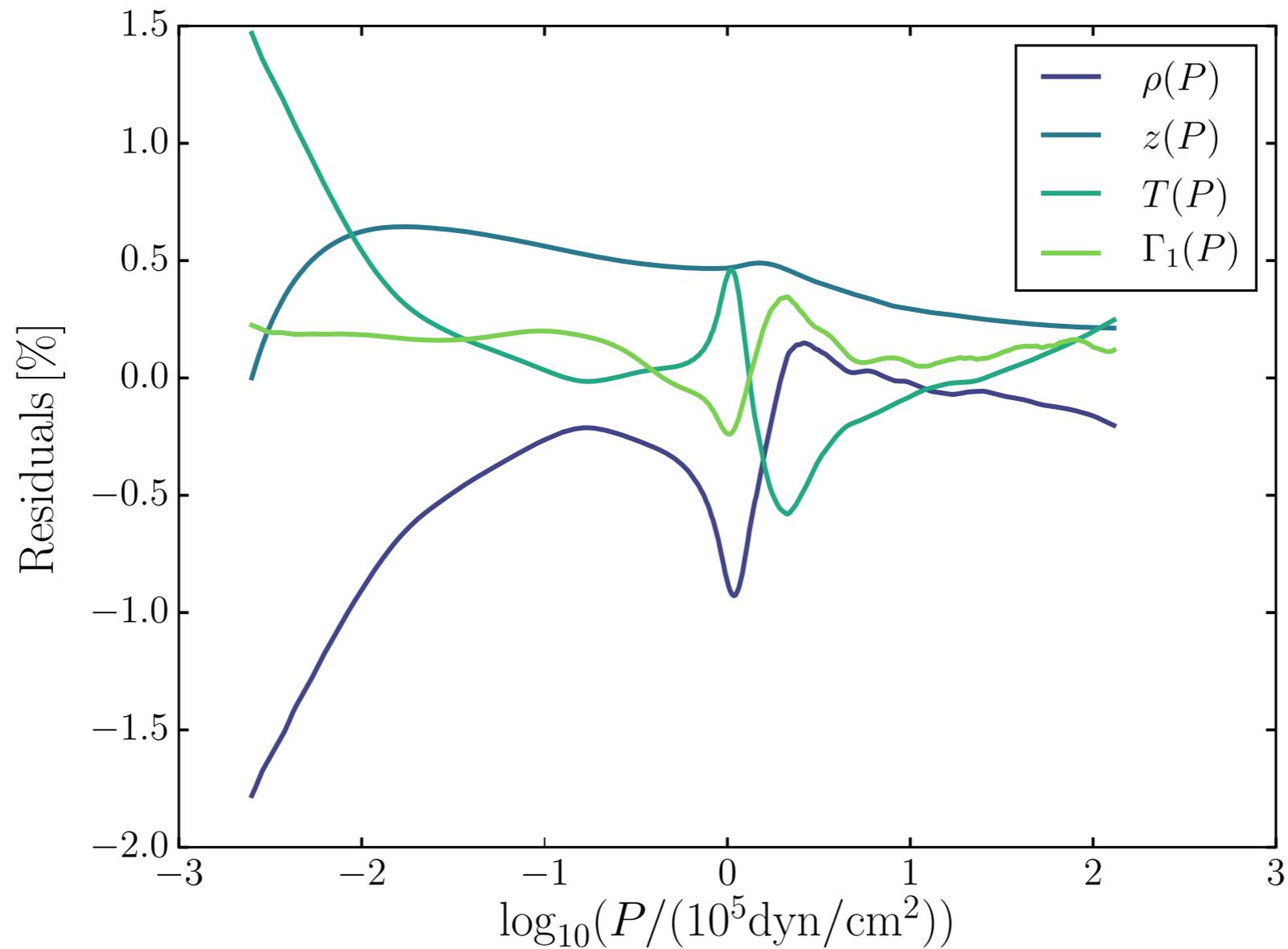
# The stellar models of the future

## Interpolation



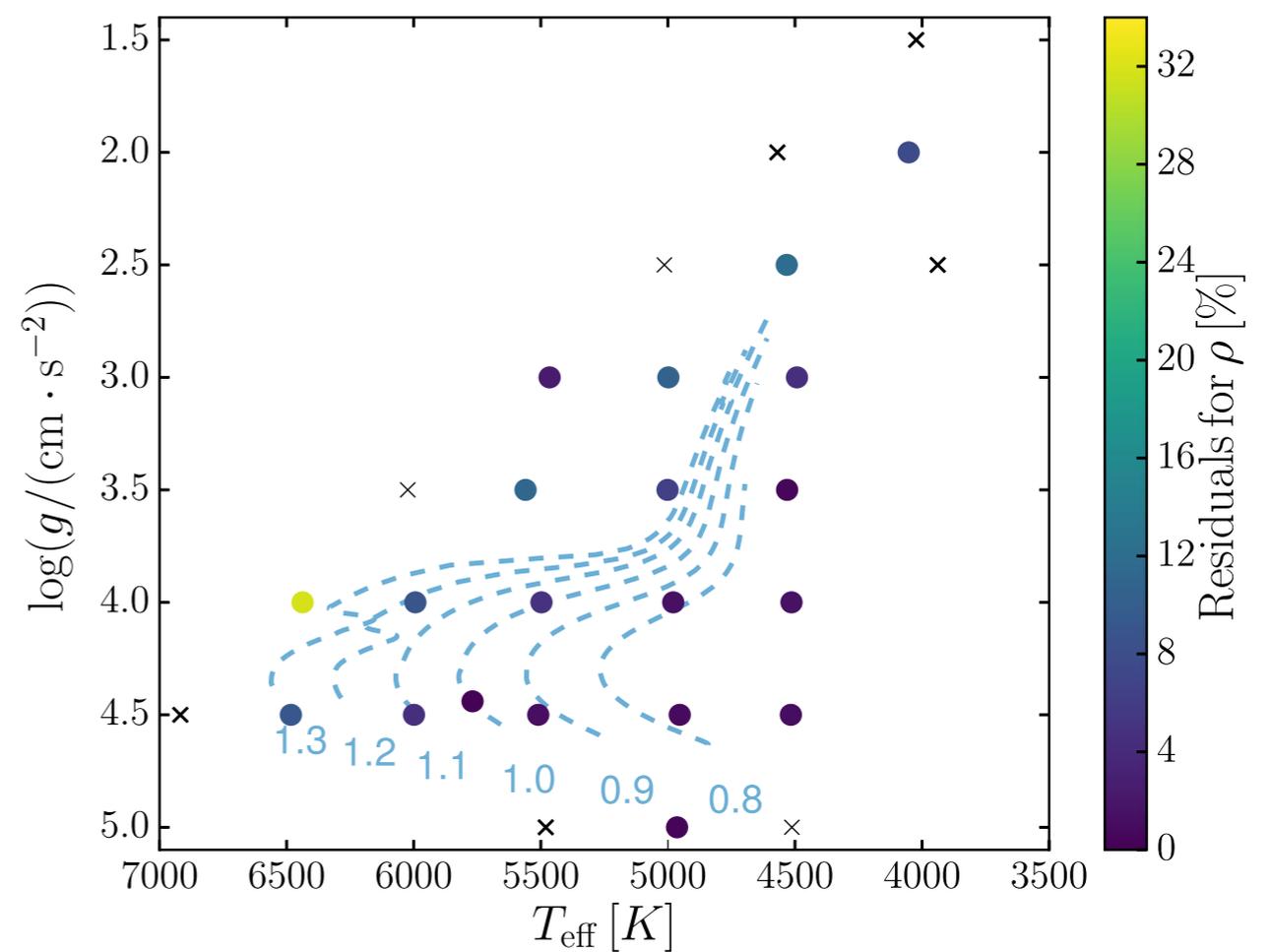
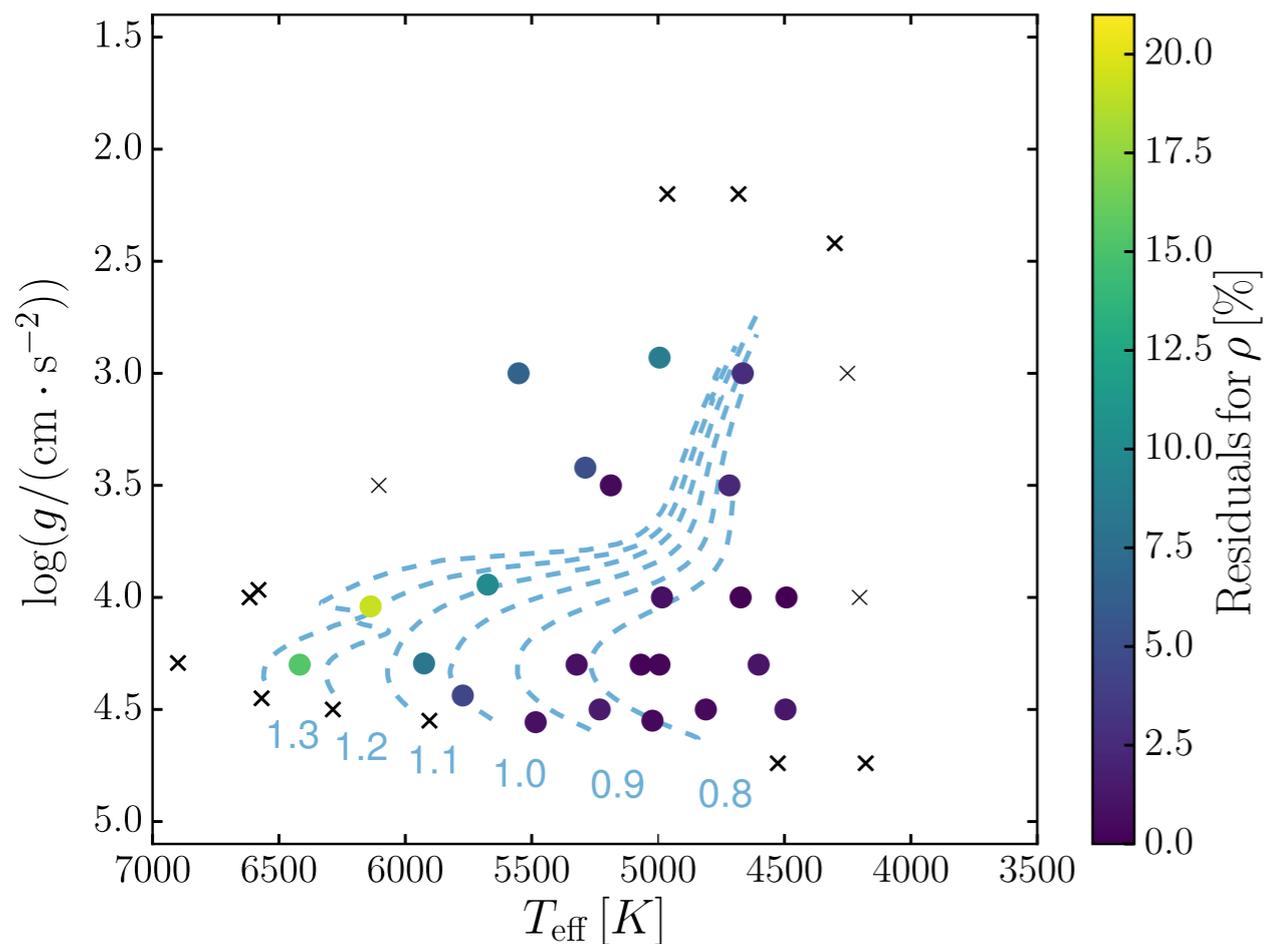
# The stellar models of the future

## Interpolation



# The stellar models of the future

## Interpolation



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# The stellar models of the future

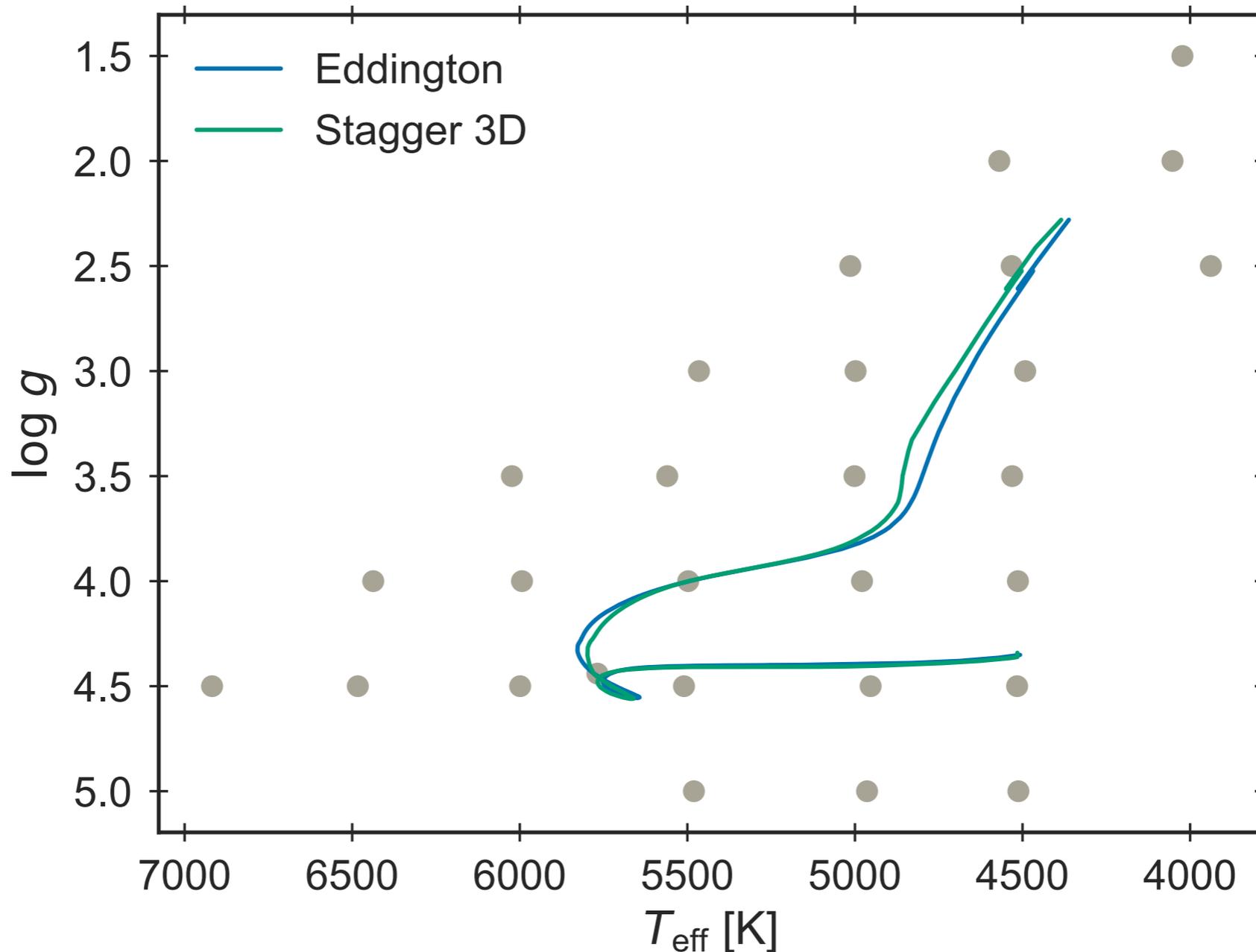
## Disclaimer

- All work done by Andreas Jørgensen and Jakob Mosumgaard
- Preliminary results, many tests in progress
- Successfully patched 3D averages to 1D evolution on-the-fly



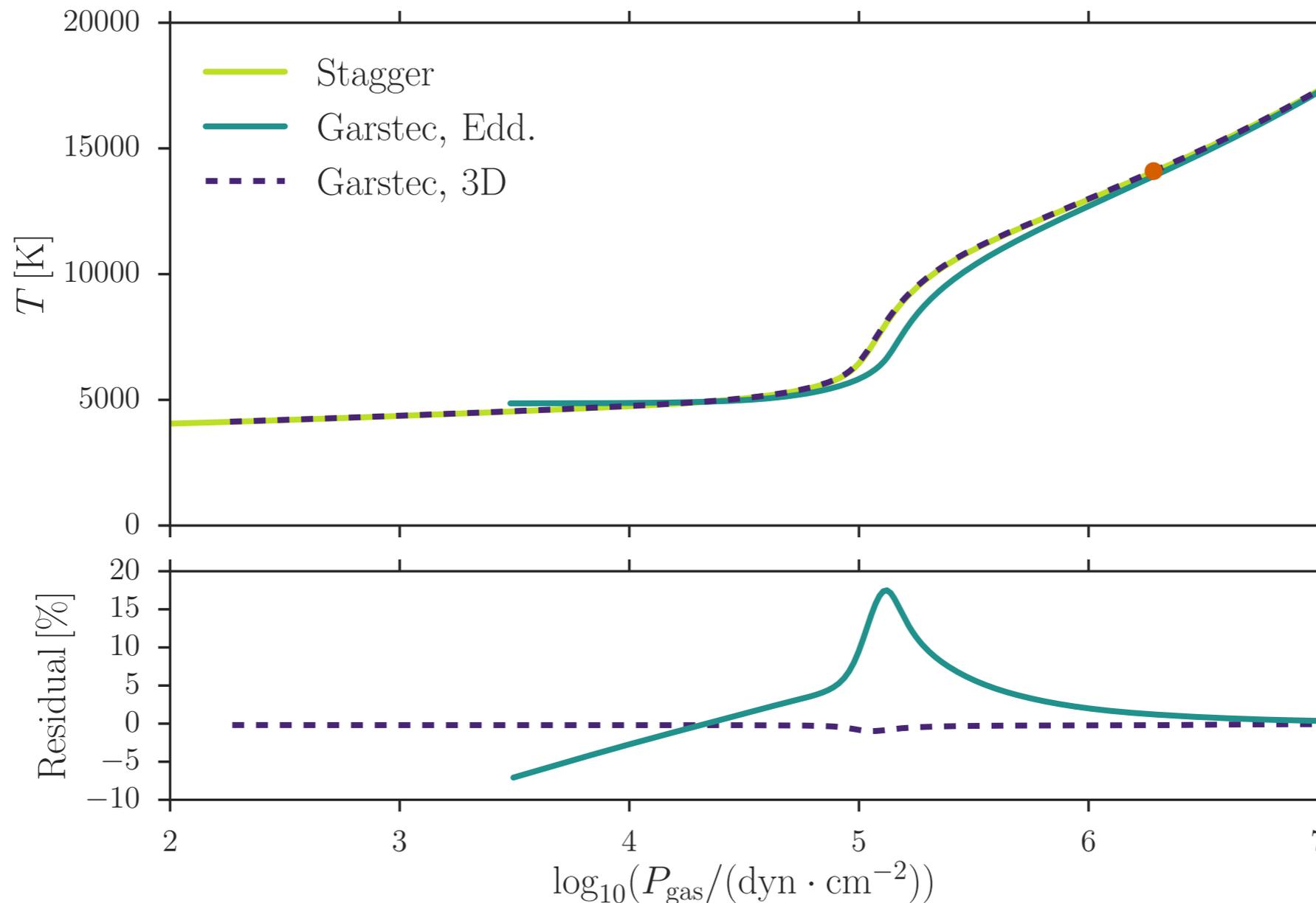
# The stellar models of the future

## Evolution



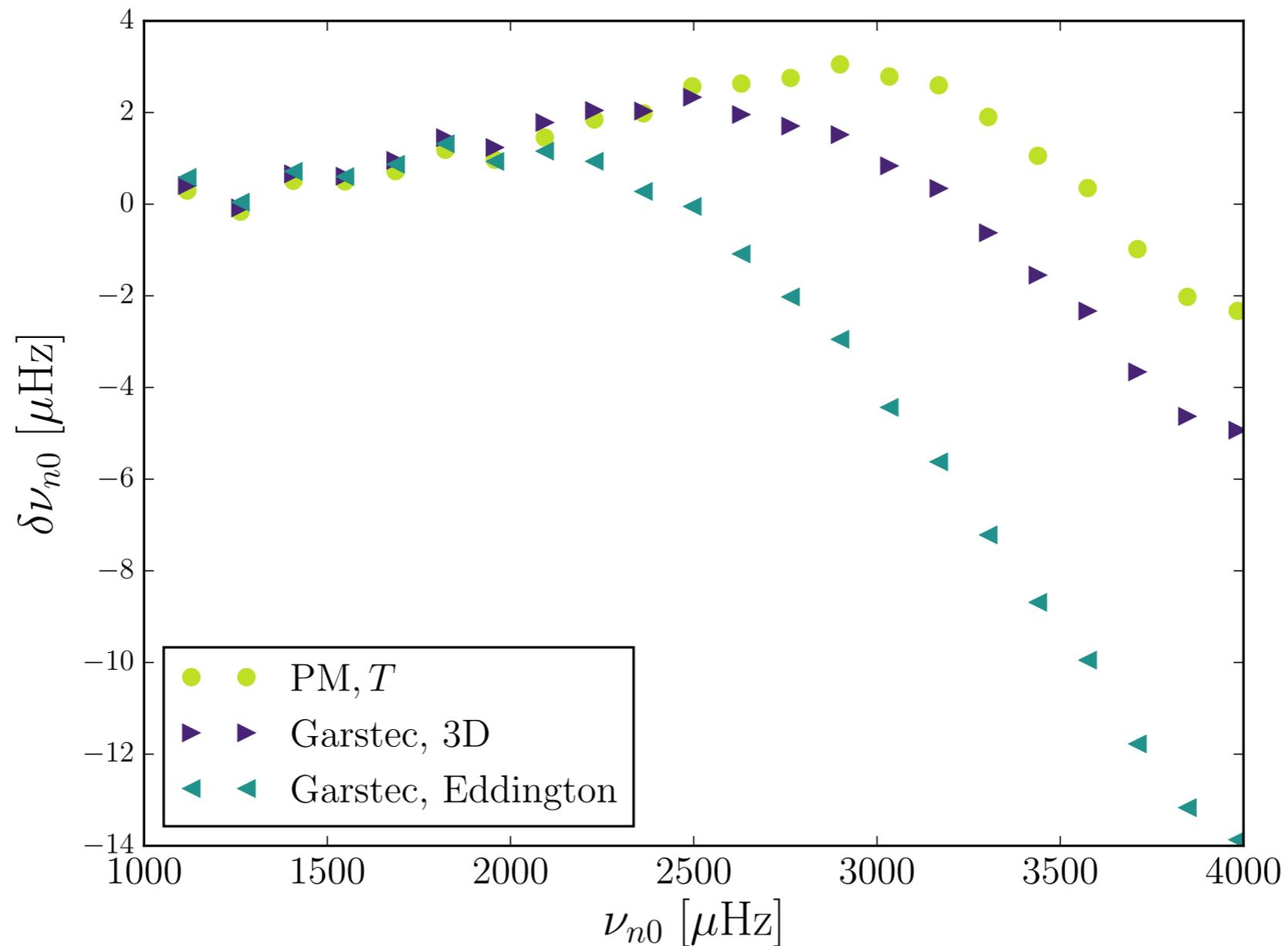
# The stellar models of the future

## Solar model



# The stellar models of the future

## Solar model



# Conclusions and outlook

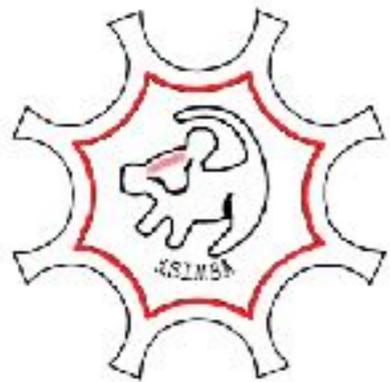
## Coupling 3D simulations to 1D evolution

- Can be done on-the-fly
- Still many aspects to be explored (e.g., best way to interpolate 3D structures, role of turbulent pressure, interpolation in metallicity, and many more)
- Need for more simulations: require finer sampling in some regions of the  $T_{\text{eff}}/\log(g)$  plane
- Future is promising, and should be available in time for Plato



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